

MODEL

L75-A94 SUPPLEMENTAL OWNER'S GUIDE

For questions:

- Visit our website at www.mitsubishi-tv.com.
- E-mail us at TVsupport@mevsa.com.
- Call Consumer Relations at 1 (877) 675-2224 for operational or connection assistance.
- For information on System Reset, please see the back cover.
- To order replacement or additional remote controls, visit our website at www.mitsuparts.com or call 800-553-7278.











CAUTION RISK OF ELECTRIC SHOCK DO NOT OPEN



CAUTION: TO REDUCE THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER (OR BACK). NO USER SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.



The lightning flash with arrowhead symbol within an equilateral triangle is intended to alert the user of the presence of uninsulated "danger-

ous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and mainte-

nance (servicing) instructions in the literature accompanying the product.

MAINS DISCONNECTION: The mains plug is used as the disconnect device. The mains plug shall remain readily operable.

WARNING: This product contains chemicals known to the State of California to cause cancer and/or birth defects or other reproductive harm.

TV WEIGHT: This TV is heavy. Exercise extreme care when lifting or moving it. Lift or move the TV with a minimum of two adults. To prevent damage to the TV, avoid jarring or moving it while it is turned on. Always power off your TV, unplug the power cord, and disconnect all cables before moving it.

Stand Requirement

Mitsubishi does not design, manufacture or sell matching bases for the L75-A94 model television. When selecting a stand, base, or other furniture to support the TV, please make sure it is designed with the appropriate dimensions for stability and to support the TV's weight plus the weight of any additional equipment you plan to store.

Custom cabinet installation must allow for proper air circulation around the television.

NOTE TO CATV SYSTEM INSTALLER: THIS REMINDER IS PROVIDED TO CALL THE CATV SYSTEM INSTALLER'S ATTEN-TION TO ARTICLE 820-40 OF THE NEC THAT PROVIDES GUIDELINES FOR THE PROPER GROUNDING AND, IN PARTIC-ULAR, SPECIFIES THAT THE CABLE GROUND SHALL BE CON-NECTED TO THE GROUNDING SYSTEM OF THE BUILDING, AS CLOSE TO THE POINT OF CABLE ENTRY AS PRACTICAL.

WARNING: To reduce the risk of fire or electric shock, do not expose this apparatus to rain or moisture.

This apparatus shall not be exposed to dripping or splashing and no objects filled with liquids, such as vases, shall be placed on the apparatus.

Note: Features and specifications described in this owner's guide are subject to change without notice.

E. REFER Party: America, Inc. 9351 Jeronimo Road

Product:

Models:

Responsible

Irvine, CA 92618-1904

FCC Declaration of Conformity

L75-A94

Projection Television Receiver

Mitsubishi Electric Visual Solutions

Telephone: 1 (800) 332-2119

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by Mitsubishi could cause harmful interference and would void the user's authority to operate this equipment.

Children and TV Viewing

The American Academy of Pediatrics discourages television viewing for children younger than two years of age.

TV Software

- Do not attempt to update the software of this TV with software or USB drives not provided by or authorized by Mitsubishi Electric Visual Solutions America, Inc. Non-authorized software may damage the TV and will not be covered by the warranty.
- Automatic software updates will be downloaded over the internet to the TV if StreamTV is set up and connected to the internet.

Contents

In	nportant Safety Instructions	. 4
Lá	aser Safety	. 5
1	Additional TV Features Camera Images and Music Files Using the TV with a Personal Computer Picture Shape and Display Formats	10
	Supplemental Information on TV Connections	
2	TV Menus Main Menu. Picture. Sound. Sound. Captions Setup Inputs Lock	15 19 20 21 24
3	HDMI Control of CEC Devices Enabling HDMI Control of CEC Devices HDMI Control of an HDMI A/V Receiver and	30
	Connected Devices	32
Ā	opendices	
	Appendix A:TV CareAppendix B:Troubleshooting	
Tr	ademark and License Information	38
	arranty	45 48

Important Safety Instructions

Please read the following safeguards for your TV and retain for future reference. Always follow all warnings and instructions marked on the television.

- 1) Read these instructions.
- 2) Keep these instructions.
- 3) Heed all warnings.
- 4) Follow all instructions.
- 5) Do not use this apparatus near water.
- 6) Clean only with dry cloth.
- 7) Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
- 9) Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- 11) Only use attachments/accessories specified by the manufacturer.
- 12) Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.



- 13) Unplug this apparatus during lightning storms or when unused for long periods of time.
- 14) Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

EXAMPLE OF ANTENNA GROUNDING ANTENNA LEAD IN WIRE GROUND CLAMP ANTENNA DISCHARGE UNIT (NEC ARTICLE 810-20) ELECTRIC SERVICE GROUNDING EOUIPMENT CONDUCTORS (NEC ARTICLE 810-21) GROUND CLAMPS POWER SERVICE GROUNDING ELECTRODE SYSTEM NEC — NATIONAL ELECTRICAL CODE (NEC ART 250, PART H)

Outdoor Antenna Grounding

If an outside antenna or cable system is connected to the TV, be sure the antenna or cable system is grounded so as to provide some protection against voltage surges and built-up static charges.

Replacement Parts

When replacement parts are required, be sure the service technician has used replacement parts specified by the manufacturer or have the same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock or other hazards.

ENERGY STAR®

This is an ENERGY STAR[®] qualified TV. Products that earn the ENERGY STAR prevent greenhouse gas emissions by meeting strict energy efficiency guidelines set by the U.S. Environmental Protection Agency and the U.S. Department of Energy.

This TV uses power within ENERGY STAR guidelines unless:

- Picture Mode is set to Brilliant or Super Brilliant (*Picture > Video* menu)
- Ambient Light Sensor is set to Off (Setup > Energy menu)

Laser Safety

Laser Safety

- This TV is in compliance with the requirements of IEC 60825-1 Ed. 2(2007).
- This TV is a CLASS 1 laser product. This TV poses no risk to eyes or skin during normal use. An exposure hazard may exist only if the protective housing is removed.
- This TV contains a CLASS 4 laser device, which by itself may be hazardous. However, this TV incorporates a protective housing, optics and electronics such that there should be no exposure to unsafe levels of laser light during normal operation and proper service.
- Do not open this product. No consumer controls are inside. Only a trained LASERVUE[®] technician should service this TV. Please call Mitsubishi for assistance at 1 (877) 675-2224.

Safe Operation

 Always inspect the TV for damage after moving it. If the cabinet or screen is physically damaged, DO NOT connect the TV to an AC outlet. Call 1 (877) 675-2224 for assistance.

DO NOT power on the TV until it has been repaired by qualified service personnel authorized by Mitsubishi. See "Service and Customer Support" page 34.

- **Caution.** Use of controls or adjustments or performance of procedures other than those specified herein may result in hazardous radiation exposure.
- Use external or remote controls to operate the product. Connection to signal sources and power are accomplished through the external connectors.

Damage and Repair

- There are no user serviceable components in this TV. Do not attempt to disassemble any part of the TV.
- If damaged, the device must not be powered on or used until it is repaired by qualified service personnel authorized by Mitsubishi. See "Service and Customer Support" page 34.
- Under no circumstances shall attempts be made to operate this device without the screen in place or if any portion of the enclosure, including the screen, is cracked, broken, a liquid is spilled onto the TV or is otherwise damaged.



This label is located on the right lower back of the television set.

CAUTION CLASS 4 LASER LIGHT WHEN OPEN AVOID EYE OR SKIN EXPOSURE TO DIRECT OR SCATTERED RADIAITON ATTENTION LUMIÈRE LASER DE CLASSE 4 - EN CAS D'OUVERTURE EXPOSITION DANGERE-USE AU RAYONNEMENT DIRECT OU DIFFUS DES YEUX OU DE LA PEAU

This class-4 label and similar service warning labels are located inside the back cover of the television in an area that should not be accessed by the user under any circumstances.

An additional class-4 label is located at the lower front access panel under the front decorative bezel.



This class-4 label is located at the center back of the TV under the outer cover.

Additional TV Features

Camera Images and Music Files

- The TV can read photo and music files from a USB device. Photos must be in JPEG format and music files must be in mp3 format. To play music files while displaying a photo slide show, see "USB Media Setup Menu" on the opposite page.
- The TV can display still images or motion video from a camera through the **Y/VIDEO** port. See page 8.
- To play music through the TV speakers from an audio-only device, see "Using an Audio-Only Device," page 8.

USB Source Devices

The USB Media Player Menu



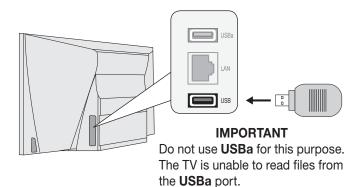
USB Media menu, Photos option selected

Displaying the Menu

1. Back up the data on your USB drive before connecting it to the TV. Mitsubishi is not responsible for any file damage or data loss.

The TV can read JPEG files as created by the camera. If you edit a picture file on a computer and resave the image, the TV may be unable to read the resaved file.

2. Connect your USB drive to the TV's USB port. The **USB Media Player** menu displays while files are being read. Wait until icons appear in the menu before continuing.



Use the lower USB port for photo or music files.

3. When the **USB Media Player** icons display, highlight one of these choices and press **ENTER**.

	Photos View photos or play a slide show
5	Audio Listen to audio tracks or a playlist.
	Setup Perform setup for a slide show or playlist. If music and image files are both present, lets you play a slide show with music.

Picture Files Compatible with the USB Port

- Still images recorded on digital cameras using the Exchangeable Image File Format, version 2.1 (EXIF 2.1) standard for digital still cameras and Design Rules for Camera File Systems version 1.0 (DCF 1.0)
- Some images opened and resaved on a computer may not play back or may not display in the thumbnail list. This happens if the files were resaved in an incompatible format.
- Full path file names can be no longer than 50 characters and must end in a .jpg extension. Only the first 20 of the 50 characters will display.

Camera Images and Music Files, continued



Using the Photos and Audio Menus

Use these keys with your photo and audio files.

Key	For Photos or Audio Tracks		
AV4Þ	 Moves the highlight left/right through icons to select Photos, Audio, or Setup. Moves the highlight from item to item. 		
Dor ENTER	Plays the slide show or playlist starting from the highlighted item.		
	Pauses a slide show or playlist.		
	Stops a slide show or playlist.		
4 Þ	 Highlights the first or last item on the current page. Skips to the previous or next item during play. 		
CH	Displays the previous or next page of items.		
GUIDE	Rotates an image clockwise in 90° incre- ments.		
INFO	Displays the item name during play. Press EXIT to clear.		
EXIT	 Clears file information from the screen. Moves the highlight to the top of the Media menu. 		
MENU	Displays the main menu; stops play.		
INPUT	Displays the <i>Input Selection</i> menu; stops play.		



Use the **USB Media Setup** menu to set up play of a slide show or playlist.

Photos Audio Se	etup Ca	
Display	Interval Frequency	Show File Names
✓ Slideshow +Music Slideshow only Music only	 ✓ Fastest ✓ Once Fast ✓ Continuous Medium Slow Slowest 	✓ Automatic Off

- If JPEG image files and mp3 files are both on the USB device, choose from:
 - Slideshow + Music
 - Slideshow only
 - Music only
- **Interval.** Select the type of time interval for display of each slide. The intervals may be longer for larger files than for smaller ones.
- **Frequency.** Select the number of times (frequency) to play the complete slide show and/or playlist.
- Show File Names. Choose Automatic or Off.
- Press **EXIT** to close the **USB Media Setup** menu and return to the **USB Media Player** menu.

IMPORTANT

Always stop playback with ()(STOP) or change to a different TV input before disconnecting your USB device.

Notes on Using the USB Port

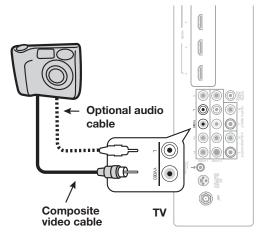
- The TV ignores all commands while reading files.
- Large files or high-capacity storage devices may take a long time to display.
- The TV can read files up to 10 MB in size with a maximum of 2,500 files stored on the device. The FAT16 or FAT32 file system is recommended.
- Use a USB drive instead of a card reader.
- Back up the data on your USB drive before connecting it to the TV. Mitsubishi is not responsible for any file damage or data loss.
- **Note:** Some manufacturers' devices may be incompatible with the TV. If the TV is unable to display your photos, you can:
 - Transfer files to a different USB device.
 - Use your digital camera's composite video output. See page 8.

Camera Images and Music Files, continued

Photos and Motion Video as Composite Video

Connect the camera to the TV using a composite video cable and control the slide show or movie through the camera. The display resolution will be standard-definition (480i).

- **1.** Refer to the owner's manual supplied with the camera for instructions needed for this setup.
- **2.** Set the camera's output signal type to **NTSC** and put the camera into playback mode.
- With the camera still turned on, connect your digital camera's composite video cable (usually yellow) to the TV's Y/VIDEO jack. To hear audio, connect the camera's audio output cable to the AUDIO L jack.



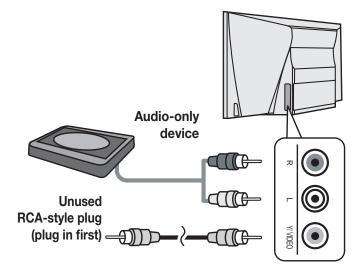
Camera connection using a composite video cable

- 4. When the *New Device Found* screen displays, assign the name **Camcorder**.
- 5. Press EXIT to close the *New Device Found* screen.
- 6. If viewing photos, control the slideshow from the camera. Advance through the images manually or check if the camera can advance automatically.

Using an Audio-Only Device

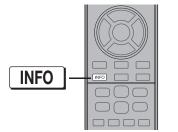
To use the TV speakers with an audio device such as an MP3 or CD player with analog output, follow these steps.

- Insert an unused RCA-style connector into the Y/VIDEO jack associated with the TV's analog audio input. The presence of this connector activates the TV's auto-detection.
- When the TV detects the Y/VIDEO connector, it will display the *New Device Found* screen. Name the new input CD/Audio or MP3 Player.
- Connect left (white) and right (red) audio cables from AUDIO OUT on the device to the L and R audio inputs on the TV.
- **4.** Keep the connector in the **VIDEO/Y** jack while using the audio-only device.



Status Display

Press the INFO key to see the on-screen status display. The most common displays are shown here.



Cable

Cable Reception

Cable

Receiving Standard-Definition

(480i) Stretch

Analog Signal (480i)

Antenna Reception

Ant

(480i) Stretch

Digital Signal (SD)

Over-the-Air

Antenna Reception

(1080i)Standard

Receiving High-Definition

Ant

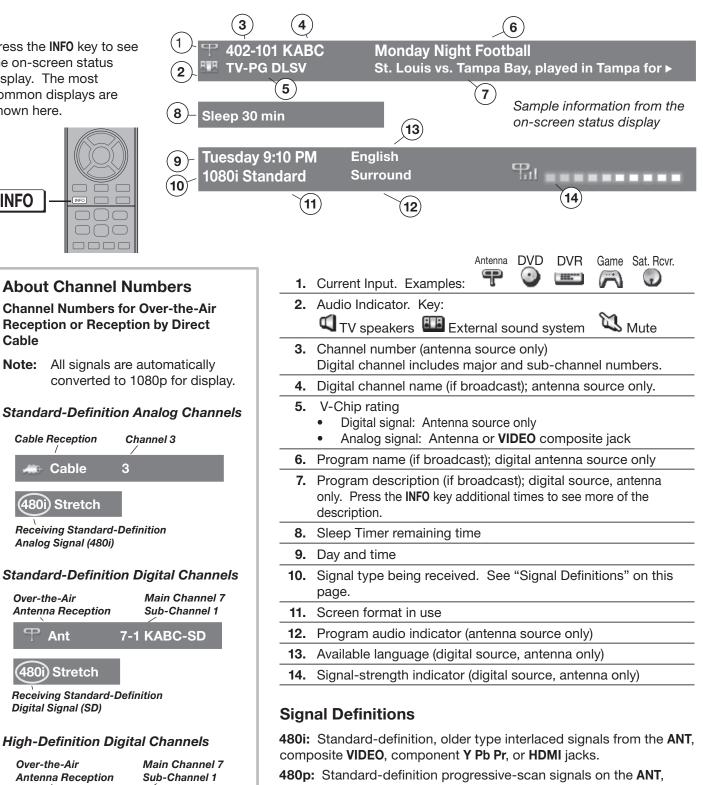
Digital Signal (HD)

Receiving Standard-Definition

7-1 KABC-HD

Over-the-Air

3



component Y Pb Pr, or HDMI jacks.

720p and 1080i: High-definition signals received through the ANT, component Y Pb Pr, or HDMI jacks. These signals are always 16:9 (widescreen), but may contain embedded 4:3 images with sidebars.

1080p: High-definition signals from a PC, Blu-ray player, or some satellite and set-top boxes; HDMI inputs only.

Using the TV with a Personal Computer

Connecting a Computer to the TV

Use one of the connection methods listed below based on your computer's video output.

Computer Video Output	Video Connection	Audio Connection
Digital DVI	DVI-to-HDMI cable or an HDMI cable with a DVI-to-HDMI adapter	Stereo audio cables
HDMI	HDMI-to-HDMI cable	No additional audio connec- tion is required.

IMPORTANT

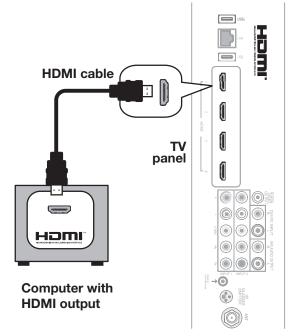
This TV accepts digital computer video signals only. This TV is not compatible with VGA (analog) computer video.



- 1. Connect the computer's digital video output to one of the TV's HDMI jacks. See the connection diagrams on this page for the method suited to your equipment.
- 2. Connect the computer's audio output using one of these options:
 - For digital DVI video signals, connect the analog audio output to the TV's **DVI/PC INPUT** jack.
 - For HDMI signals, no additional audio connection is required.
- Note: If you are unable to hear audio from the computer, there may be an incompatibility in the computer's hardware, software, or internal settings. Consult a trained computer technician for advice.
- **3.** Power on the TV and computer. The TV will detect the connection and display the *New Device Found* screen.
- 4. In the New Device Found screen, press ▲ ▼ to highlight PC in the list of device types. It is important to use the name PC so that the TV processes the PC signal correctly.
- 5. Highlight EXIT and press ENTER to close the *New Device Found* screen.
- **Note:** If your computer provides digital audio output (coaxial or optical), you can connect it directly to a digital A/V receiver and bypass the TV.

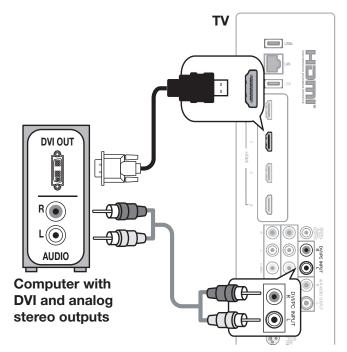
HDMI Connection

Mitsubishi recommends using high-speed HDMI cables to connect newer devices incorporating HDMI technology.



An HDMI-to-HDMI connection carries all video and audio on a single cable.

DVI Video Connection



A DVI connection from a personal computer requires a separate audio connection.

Computer Video Adjustments

- 1. Power on the computer.
- Select PC from the *Input Selection* menu. To do this, press INPUT to open the *Input Selection* menu, move the highlight to the PC icon, and press ENTER.
- Working from the computer, change the resolution of the computer image. View the computer image on the TV and maximize the computer resolution while maintaining a suitable aspect ratio for the image.
- Perform TV video adjustments. Press VIDEO repeatedly to access videoadjustment options.
- 5. Press FORMAT repeatedly to find the picture shape best suited to the image. See the chart on this page showing how different computer resolutions can be displayed on the TV.

Distortion in Computer Images

Computer images may show distortion when viewed on the TV, e.g., lines that should be straight may appear slightly curved.

Image Resolution

Your Mitsubishi TV can display the resolutions shown in the chart from standard VGA (640 x 480) through 1920 x 1080 signals at a refresh rate of 60 Hz.

In most cases, the computer will select the best resolution match to display on the TV. You can override this setting if you wish. Refer to your computer operating system's instructions for information on changing the screen resolution.

You may need to restart the computer for changes to take effect.

Tip

Set the computer's screen saver to display a pattern after several minutes of inactivity. This acts as a reminder that the TV is powered on.

Computer Display Formats

Press **FORMAT** repeatedly to cycle through the TV displays available for your computer's video signal.

Compute	r Signal	As Dis	played on TV	Screen
Original Format		4 X 3 Standard	16 X 9 Standard	Zoom
VGA 640 X 480				
SVGA 800 X 600				
Original	Format	Standard	Zoom	
XGA 1024 X 768				
PC 720p 1280 X 720			$\frac{1}{2}$	
WXGA 1360 X 768				_
SXGA 1280 X 1024				
		Otom dowel	Deduce	
Original PC 1080p 1920 X 1080		Standard	Reduce	-

Picture Shape and Display Formats

Format Definitions

Use the FORMAT key to apply the formats described here.

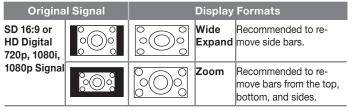
Standard: The full-screen format used by HDTV signals. Use this format to display anamorphic DVDs with a 1.78:1 or 1.85:1 aspect ratio. Anamorphic DVDs with a 2.35:1 aspect ratio are displayed correctly but with top and bottom black bars. Squarish (4:3) images are stretched evenly from side to side. Available for all signals.

Expand: Enlarges the picture to fill the screen by cropping the top and bottom; useful for reducing the letter box top and bottom bars of non-anamorphic DVD images.

Original Signal → TV Display Format ↓	Non-anamorphic or SD 4:3		Anamorphic DVD	
Standard		Distorted; Not recommended.	$\bigcirc \bigcirc $	Recommended
Expand		Recommended for letterbox. See Note 1.		Distorted; not recom- mended. See Note 1.
Zoom		Distorted; Not recommended. See Note 1.	$[]{}$	Recommended for anamorphic 2.35:1 images. See Note 1.
Stretch		Recommended for standard broadcasts. See Note 1.		Distorted; not recom- mended. See Note 1.
Stretch Plus		Recommended for standard broadcasts. See Note 1.		Distorted; not recom- mended. See Note 1.
Narrow		See Note 1		Distorted; not recom- mended. See Note 1.

Effect of Mitsubishi Formats on Picture Types

Note 1: Available for 480i, 480p, and digital SD 4:3 signals only.



TV Display Formats. Press the **FORMAT** key repeatedly to see different displays for the current program. Press the **INFO** key to see the name of the format in use.

Zoom: Enlarges the picture to fill the screen by cropping the sides, top, and bottom to eliminate black bars.

- **480i/480p and SD 4:3 signals:** Eliminates top and bottom bars on anamorphic DVDs with a 2.35:1 aspect ratio.
- **720p, 1080i, SD 16:9, and HD signals:** Eliminates bars added to squarish 4:3 images.

Stretch: Stretches a squarish 4:3 image across the screen to display the entire image with less distortion than the Standard format.

Stretch Plus: Similar to Stretch, but minimizes distortion on the sides by expanding the picture to crop off portions of the top and bottom. Use $\blacktriangle \forall$ to adjust the vertical position of the picture.

Narrow: Displays narrow 4:3 images in their original shape. Adds black side bars to fill the screen.

Wide Expand: Enlarges the picture, cropping the image on both sides. Removes or reduces black side bars added to narrow images converted to 16:9 signals for digital broadcast.

Note: All high-definition channels send widescreen (16:9) signals, but not all programming was created for the widescreen format. The broadcaster may stretch the image or add side bars to fill the widescreen area.

DVD Image Definitions

Image information may be stated on the DVD case. Some DVDs support both formats described below.

Anamorphic (or Enhanced for WideScreen TV)

Indicates DVDs recorded to show widescreen images properly on 16:9 TV sets using the TV's **Standard** format mode (recommended).

Non-Anamorphic (or 4:3, 1.33:1, Letter Box, or Full Screen)

Indicates DVDs recorded for viewing on squarish TV screens. They may be full screen (4:3 or 1.33:1) which crops movies to fit the narrow TV, or letter box, which adds black top and bottom bars.

12

LAN

USB

Supplemental Information on TV Connections

The Basic Owner's Guide supplied with your TV contains connection diagrams showing how to use most of these jacks.

1. USB (Power Only)

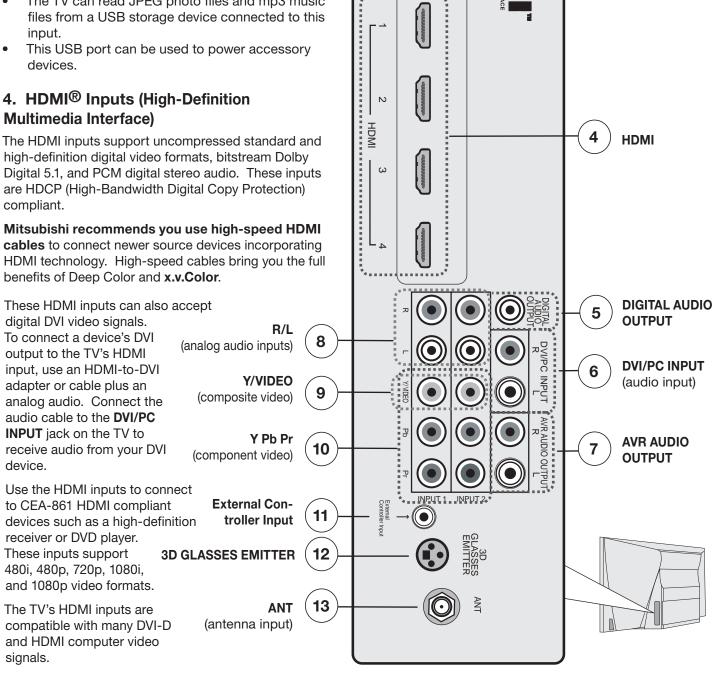
Standard USB 5-volt, 500-milliamp power output you can use to supply power to an accessory device..

2. LAN

Use the LAN Ethernet jack for streaming internet video to the TV.

3. USB

• The TV can read JPEG photo files and mp3 music files from a USB storage device connected to this input.



For assistance call 1(877) 675-2224

USBa (power

USB (page 6)

only)

LAN

1

2

3

Inputs and Outputs, continued

HDMI Cable Categories

HDMI cables are available as Standard and High-Speed types.

- High-Speed HDMI Cables. Blu-ray players, newer DVD players, video games, 3D content, and set-top boxes require High-Speed HDMI cables, suitable for clock frequencies up to 340 MHz or data rates of up to 10.2 gigabits per second. Use high-speed cables for 1080p HD signals carrying extended color encodings (i.e., 30 or more bits, also called Deep Color). High-Speed HDMI cables are also suitable for standard HDTV signals.
- Standard HDMI Cables. Standard HDMI cables may be unmarked. They are suitable for standard HDTV 720p, 1080i, and 1080p signals with 8-bit color depth. Use Standard HDMI cables for clock frequencies up to 74.25 MHz or data rates of up to 2.23 gigabits per second.

5. DIGITAL AUDIO OUTPUT

This output sends Dolby Digital or PCM digital audio to your digital A/V surround sound receiver. Incoming analog audio is converted by the TV to PCM digital audio. If you have a digital A/V receiver, this is the only audio connection needed between the TV and your A/V receiver.

6. DVI/PC INPUT

Connect a DVI device to one of the TV's HDMI inputs and use this jack to send analog audio to the TV.

7. AVR AUDIO OUTPUT

Sends analog audio of the current program to an analog A/V surround sound receiver or stereo system. Digital audio from digital channels and HDMI devices is converted to analog audio by the TV for output on this jack. This is the only audio connection needed to the TV if using an analog A/V receiver or stereo system.

Note: If connecting headphones, set *Sound* > *Global* > *Analog Audio Out* to Variable.

8. L/R (INPUT 1 and INPUT 2 audio)

Analog stereo inputs for use in conjunction with adjacent composite or component video jacks.

9. Y/VIDEO (Composite Video)

Analog standard-definition video inputs. Use the adjacent ${\bf R}$ and ${\bf L}$ inputs if you wish to send audio to the TV speakers.

10. Y/VIDEO Pb Pr (Component Video)

Analog video inputs able to accept high-definition video from a high-definition source device. Use the adjacent \bf{R} and \bf{L} inputs if you wish to send audio to the TV speakers.

11. EXTERNAL CONTROLLER INPUT

Accepts control signals from an external controller when set up by your professional installer. The controller should send electronic versions of remote control commands.

12. 3D GLASSES EMITTER

Use this jack for the special IR emitter supplied with some 3D glasses. The emitter sends out an infrared signal that synchronizes your 3D glasses with the screen display.

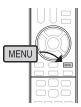
13. ANT (Antenna)

Connect your main antenna or direct cable service (without a cable box) to **ANT**. The **ANT** input can receive digital and analog over-the-air channels from a VHF/UHF antenna or non-scrambled digital/analog cable source.



Main Menu

Press **MENU** on the remote control to open the main menu.



¢	Picture	Picture settings	15
	Sound	Sound settings	19

C	Captions	Closed captions on/ and off; caption dis- plays	20
503	Setup	Basic TV setup	21
	Inputs	Name assignments for TV inputs, HDMI Control setup	24
	Lock	Setting a pass code and restrictions on TV use. Disabling the control-panel buttons.	26



Assign a name to the TV input before making video adjustments (use the **New Device Found** or **Inputs > Name** menu). Adjustments will be reset to the defaults if you rename the input after making adjustments.

Picture Video



Settings in this menu are saved for the current input only. Press \blacktriangleleft b to make changes and then press **MENU** to return to the menu screen.

To make Video adjustments while watching TV and without using the menu:

- 1. Press the VIDEO key.
- **2.** Press \blacktriangle \blacksquare to select a video option.
- **3.** Press \blacktriangleleft **>** to change the setting.

Note: If the picture is too dim for your viewing environment, even after changing the Picture Mode or brightness, go to the *Setup > Energy* menu and set **Ambient Light Sensor Sensitivity** to **Off**.

Super Brilliant	For use under retail lighting; not recommended for home use.	Set the Picture Mode first before changing other video settings, as		
Brilliant Game Bright	For use under bright light; unavailable when the current input is named Game or PC .	some settings are stored inde- pendently for each Picture Mode. Use Picture Modes to get the best		
	Optimizes picture and video processing for gaming consoles. Available only when the name of the input is Game or PC .	image under different viewing conditions.		
	For most daytime viewing and x.v.Color sources			
Natural	For most nighttime viewing and x.v.Color sources			
Cinema	For viewing movies made for theatrical release; offers an extended color gamut.			
ADV1, ADV2	Advanced Picture Modes. Contact your professional installer for setup. See page			
ISF Day/3D, ISF Night/2D	an overview.			
	Brilliant Brilliant Game Bright Natural Cinema ADV1, ADV2 ISF Day/3D,	Brillianthome use.BrilliantFor use under bright light; unavailable when the current input is named Game or PC.GameOptimizes picture and video processing for gaming consoles. Available only when the name of the input is Game or PC.BrightFor most daytime viewing and x.v.Color sourcesNaturalFor most nighttime viewing and x.v.Color sourcesCinemaFor viewing movies made for theatrical release; offersADV1, ADV2Advanced Picture Modes. Contact your professiona an overview.		

Picture, continued

Contrast Low contrast shows a variety of shades in darker images Adjusts the white-to-black level In most home lighting situations, medium contrast looks Settings are stored independently best. for each Picture Mode. High contrast shows darker images more uniformly black and makes colors appear more vibrant. High contrast is good for brightly lit environments. Brightness Adjusts overall picture brightness. Settings are stored independently for each Picture Mode. Adjusts overall color intensity from monochromatic to fully saturated. Color Tint Adjusts the red-to-green ratio. **Sharpness** Adjusts picture detail and clarity. Color High Gives white images a cool cast. May provide the most Adjusts the white balance. Set-Temperature realistic picture under bright lighting. tings are stored independently for each Picture Mode. Low Gives white images a warm cast. Natural/Color Temp at the low setting displays video at approximately the 6500K industry standard for NTSC pictures. Video High, High. For poor-quality signals. Reduces minor noise (graininess) ٠ Noise Medium, Medium. For moderate noise reduction. in the picture. Low, Off Low. For good-quality signals. Off. Leaves the picture unaltered. EdgeEnhance On, Off EdgeEnhance[™] adds special edge enhancements to make the image appear sharper. DeepField DeepField[™] Imager dynamically enhances black levels in portions of the screen to On, Off Imager provide strong contrast with detail over mixed screen content. Demo For comparison, displays a split picture to show **On** (right side) and **Off** (left side).

Picture Picture+ (Picture Plus)

O

>

Screensaver	On, Off	Select On to display a screensaver pattern while playing an audio-only input. To use this feature, the input must either	
		 Be named as an audio source (e.g., CD, MP3 or 	Player)
		 Be the antenna input tuned to an audio-only s 	signal.
Film Mode	Auto, Off	480i and 1080i signals only. In Auto , the TV automatically detects and applies film-decoding correction to movies filmed at 24 frames per second. Try the Off setting if images show many jagged edges. Setting saved by input.	
Smooth 120 Film Motion	active, reduces pixel structure conjunction wi	con and press ENTER to make changes. When s motion blur in action scenes but may show during slower motion or in still images. Works in th Film Mode. The adjustment side of the screen anges if the content was a film source shot at 24 cond.	Reduce Motion Blur:5▲▶Reduce Film Judder:5▲▶Press▲ ▶to make adjustments.
Test Picture		Press ENTER to display a test picture.	



D: al

Picture, continued

Deest

Dicture Reset	 Resets sound and picture adjustments for the current input. Highlight the Reset icon and press ENTER twice to perform reset. Reset has no effect on universal settings (Balance, Listen To, Language) or on Advanced Picture Mode settings.
Picture Perfect	
PerfectColor Sliders	Adjusts the saturation (intensity) of six colors for the current image source.

PerfecTint Sliders Adjusts six hues for the current image source

Using PerfectColor:

Highlight the Perfect icon and press **ENTER** to display the **PerfectColor** menu. Settings are retained independently for each TV input.

Using PerfecTint:

- To switch between PerfectColor[™] and PerfecTint[™] adjustments, highlight **PerfectColor/PerfecTint** and press **∢ ▶**.
- Press ▲ ▼ to move from one color bar to the next.
- Press ◀ ▶ to change settings.
- Press CANCEL to restore default settings.
- Press MENU to return to the main menu.

Picture Advanced



Picture > Advanced allows you to save highly customized picture adjustments for each input. **Mitsubishi recommends these adjustments be made only by a trained professional installer.**



- 1. Press MENU. Under Picture, highlight the Advanced icon and press ENTER.
- With Picture Mode (the first option) highlighted, press ENTER to change from blank (undefined) to any one of four choices:

ADV1 (daytime settings) or 3D (for 3D-specific settings).

To create a 3D picture mode, the TV must be receiving a 3D signal, have one of the TV's 3D Source Formats selected, and you must be wearing matching 3D glasses.

ADV2 (nighttime settings) or 2D (for 2D-specific settings).

- 3. Use \blacktriangle \blacksquare to highlight an option you wish to change and press ENTER to see the adjustment display.
- Press ◀ ► to change settings.
- 5. Use \blacktriangle \blacksquare to navigate to additional options and press \blacktriangleleft \blacktriangleright to change settings.
- Press MENU to return to the *Picture > Advanced* menu and save the adjustments for the current input. Press EXIT to close the menu.

To use the custom Picture Mode at a later time

Press MENU and go to Picture > Video > Picture Mode and:

- Select **ISF Day/3D** or **ISF Night/2D** if settings were locked by your professional installer.
- Otherwise select ADV1 or ADV2.

To return to the default values for Advanced

Display the *Picture > Advanced* menu and:

- 1. Highlight the **Advanced** mode to change.
- 2. Highlight **RESET Pic Mode** and press **ENTER**. You must perform the reset separately for both **ADV1** and **ADV2**
- **Note:** Custom ISF Day and ISF Night settings made by your professional installer are locked for protection and cannot be reset by this method.

Picture, continued

Picture	3D Mode			
Source Format	Off	Turns off 3D mode for the current input. Restores normal TV operation for an ordi- nary 2D signal.		
	Automatic	 When the TV receives a 3D signal from an HDMI the TV automatically into 3D mode and selects t When the TV receives a normal 2D signal, makes mode. 	he correct 3D format.	
	Side-by-Side Top/bottom Checkerboard			
	2D+ Depth	When active, generates a simulated 3D image from an ordinary 2D image.		
Glasses Emitter Internal	Standard, Reverse, Off	 For use with the TV's internal emitters Select the Off setting if you notice IR interference with other devices. 	Use the Standard or	
Glasses Emitter External	Standard, Reverse	For use with an external emitter connected to the TV's 3D GLASSES EMITTER jack.	Ose the Standard or Reverse setting to synchro- nizes left/right images to work with your 3D glasses.	
DLP Link	Standard, Reverse, Off	 For use with DLP Link. Select the Off setting if you are not using DLP Link glasses. 		

Notice Concerning Format Compatibility

The Mitsubishi TVs will support the mandatory HDMI 1.4a 3D signals intended for the United States. Specifically, the TVs will support the 3D signals known as Frame Packing 1080p/24Hz and 720p/60Hz (primarily from Blu-ray players and gaming consoles), Sideby-Side in 1080i/60Hz, 1080p/24Hz/30Hz/60Hz and 720p/60Hz, Top/Bottom in 1080p/24Hz and 720p/60Hz, and Checkerboard 1080p/60Hz. However, there may be some 3D sources that are not compatible with the TVs. In all cases: (1) 3D sources must connect to the TVs using the HDMI inputs or via StreamTV[™] Internet Media; and (2) Active Shutter 3D glasses that match the TV's internal synchronization emitter, or Active Shutter 3D glasses with their own external matching synchronization emitter connected to the rear of the TV or DLP Link Active Shutter 3D glasses are required in order to view 3D content.

📢 Sound

Sound Audio

Settings in this menu are saved for the current input only with the exception of **Balance**, which applies to all inputs. Press \blacktriangleleft \blacktriangleright to make changes and then press **MENU** to return to the menu screen.

To make Audio adjustments while watching TV and without using the menu:

- **1.** Press the AUDIO key.
- **2.** Press $\blacktriangle \blacksquare$ to select an audio option.
- **3.** Press \blacktriangleleft **>** to change the setting.

TV Speakers	On	Turns on the internal TV speakers.	
	Off	Turns off the internal TV speakers so you hear sound only from a connected A/V receiver. Note: When you disconnect an A/V receiver, be sure to change the Sound setting to TV to hear sound from the TV speakers.	
Bass	Controls volume	e of low-pitched sound from the TV speakers.	
Treble	Controls volume	e of high-pitched sound from the TV speakers.	
Balance	Controls audio I	palance between the right and left TV speakers	
Sound Mode	Stereo	No special audio effects from the TV speakers	
	Surround	 Modifies audio from the TV speakers. For monaural (non-stereo) programs, creates a simulated stereo effect. For stereo programs, creates a simulated surround sound effect. 	
Level Sound	On, Off	Reduces differences in sound volume between programming segments, such as the difference between regular broadcast programs and commercial segments.	
Listen To (applies only	Mono	Reduces background noise. Use when receiving a weak stereo audio signal. All audio is played as mono.	
to analog channels from the ANT input)	Stereo	The TV plays stereo broadcasts in stereo and mono broadcasts in mono. The word Stereo is displayed when you tune to a channel broadcasting in stereo.	
	SAP (Second Audio Program)	Selects an additional monaural sound track not audible during normal TV viewing. The SAP signal might be related to the program (such as a sound track in a foreign language), or it might be unrelated (such as a weather report). If an SAP signal is broadcast, the letters SAP are displayed when you tune to the channel.	
Sound Global Image: Settings in this menu apply to all inputs. These settings affect audio from the AVR AUDIO OUTPUT jack.			

 Analog Audio
 Fixed
 Use with an analog A/V receiver. Control volume from the A/V receiver. The volume of the audio output signal is fixed and is unaffected by the TV's volume control.

 Variable
 Use with headphones. Adjust headphone volume using the TV's volume controls. When set to Variable, the audio output signal is adjustable from the TV's volume controls.

Captions

Captions on Digital Channels

The TV can decode captions from the ANT input only. Broadcasters can send up to six different captioning selections or can send analog captions for a program that originated in analog format. A TV station may broadcast only one or two types of captions or none at all.

Captions on Analog Channels

The TV can decode captions from the ANT input and the composite VIDEO jacks. Broadcasters can send either standard closed captions or text service. Standard closed captions follow the dialogue of the program and display in a small section of the screen. Text-service closed captions often contain information such as weather or news and cover a large portion of the screen.

IMPORTANT

- Analog text-service options display a large • black or gray box on the screen when no caption signal is being broadcast.
- The content of captions is determined by the • broadcaster. If captions show strange characters, misspellings, or odd grammar, it is not a malfunction of the TV.
- Closed-caption signals are not available through HDMI or component jacks. See the menus for devices connected to these inputs for closedcaption decoding.

Captions	Services

Service	On if Mute, On, Off	On if Mute: Displays digital closed-caption signal Caption 1 (digital) or CC1 (analog) when audio from the TV speakers is muted. While watching TV, press MUTE to turn closed captions on/off.
Digital	Caption 1–Caption 6	Caption signals sent by the broadcaster.
Analog	CC 1–CC 4 Text 1–Text 4	1 5

Captions

Font

These choices apply to digital captions only.

Style	choice of font styles	As Broadcast changes settings to those selected by the captions provider, or, if none, to the TV's own caption defaults. Use one of the font styles to give digital captions a custom appearance.
Size	Large, Medium, Small	Large is recommended.

Captions

Color

Font	White, Black, Magenta, etc.	Recommendations for digital captions:
Opacity	Translucent, Opaque, Flashing, Transparent	• A white font on a black translucent back- ground makes an easy-to-read combination.
Background Color	White, Black, Magenta, etc.	Use contrasting colors for captions and back- ground.
Background Opacity	Translucent, Opaque, Flashing, Transparent	



Setup	Language	
Menu	English Spanish	Displays on-screen menus in either English or Spanish.
Antenna Digital Audio	Selects the current language for a digital program from the ANT input. A digital program may include up to seven language choices or no language choice.	
Setup		TV clock to: e the TV Timer to power on the TV automatically at a time you specify

- Receive correct updates to ChannelView listings
- Lock the TV by time

Note:

- When the Daylight Saving Time change occurs, you must open this menu and set the TV's clock ahead or back.
- You must reset the TV's clock after an interruption of power such as unplugging the TV's power cord.

Time Date	PressPress	 Highlight the Clock icon and press ENTER or ▼ to highlight the time. To edit time and date: Press ENTER to select the item to change. Press ▲ ▼ to change values. Press ENTER to confirm entries. Press ▲ ▶ to move to another column. 			
Time Zone	Eastern, Central, Mountain, Pacific, etc. The correct time zone is required for accurate ChannelView updates.				
Daylight	Off, On	Select the setting for your area (required for accurate ChannelView updates).			

Setup Timer



The Timer tells the TV to power on automatically at a time you set. Use this menu to set a day, time, input, and channel for the Timer. If the TV is already on at the set time, the TV will automatically change to the designated channel or input.

- The TV clock must be set before you can use the Timer feature.
- As a reminder that the TV Timer is set, the TV POWER indicator flashes slowly while the TV is powered off.
- When the Timer turns on the TV, press any key on the remote control to keep it from turning off after five minutes.

Timer	On, Off	, Off Select On to enable the Timer.		
Day	Daily, Mon-Fri, (every) Sunday, (every) Monday (every) Tuesday, etc.		Select the day or days of the week for the Timer to turn on the TV.	
Time	To set the time for the TV to come on:			
	 Highlighted the time and press ENTER. Press ▲ ▼ to change values. Press ENTER to confirm entries. 			
Input	Ant, DVD, VCR, etc. Select the input you want displayed when the TV comes on. Choose from the defined and enabled inputs that appear in the <i>Input Selection</i> menu.			
Channel		lf the course is the ANT is not purce A W to call the channel surplus or processed held to cours! suicidu		

Channel If the source is the **ANT** input, press ▲ ▼ to select a channel number or press and hold to scroll quickly.



Setup, continued

Setup Channel

() ()

All Channels,

Add only new

channels

Scan

Ant Air, You must perform a channel scan to receive digital channels. The scan searches for broad-Ant Cable cast channels and adds them to TV memory. To start channel scan:

- 1. Highlight one of the input selections based on your connection to the **ANT input**:
 - Air when connected to an indoor or outdoor antenna.
 - **Cable** when connected to direct cable (no cable box) **2.** Select the scan type.
- ۷.
 - Select **All Channels** for an initial scan or after moving the TV to an new area with a different channel line-up.
 - Select **Add only new channels** to search for channels newly broadcasting since the previous scan.
 - 3. Press ► to highlight SCAN.
 - 4. Press ENTER to start channel memorization.

See below for additional notes on Scan.

- Edit After channel scan, Edit lets you add and delete memorized channels. Memorized channels are those you can tune using the CH key. Edit the channel list to limit tuning to channels you watch.
 - Press CH/PAGE to jump to the next or previous page of channel numbers.
 - Press $\blacktriangle \lor \blacklozenge \lor \lor$ to move through all channel numbers, one at a time.

Adding/Deleting Channels Using the Channel Edit Menu

- Channels marked with a check are in memory.
- To add or delete a channel from memory, highlight the channel number and press **ENTER**.
- To add a single digital channel not in the list, see the notes under **Scan** on this page.
- Digital channels are listed by virtual channel number with the physical channel number shown in small gray text.

Notes on Scan and Channel Memorization

- Channel memorization may take up to 15 minutes to complete.
- To stop channel memorization before completion, press CANCEL. Channels already added are retained.
- When watching TV, press **CH** to move through memorized channels. Press and hold **CH** to speed through channels.
- To add a digital channel that does not appear in the *Edit* menu without performing channel memorization:
 - 1. Look up the physical channel number for the new digital channel. See the website www.antennaweb.org for help.
 - 2. Press INPUT and select the ANT input.

- **Virtual Channel Number** (digital channels only). A channel number sent by a local broadcaster.
- **Physical Digital Channel Number.** The channel number officially assigned to the actual broadcast frequency; shown on screen in gray text.
- Use the number and CANCEL keys to enter the physical channel number followed by "-1" and ENTER. For example, for physical channel 36,



The TV will search for a digital channel on the channel 36 frequency. When it finds the channel, it will:

- a. Add the channel to memory.
- b. Change the channel number to the virtual channel number sent by the broadcaster.
- c. Add to memory any associated sub-channels.
- Rememorize channels if you move the TV to a different geographic area with a different channel line-up.

Setup, conti	nued
Setup Energy	
違 > 🥠	
Ambient Light Sensor	When on, automatically adjusts picture brightness based on room lighting.
Blue Glow	Select On to see blue accent lighting when the TV is powered on.
Setup Network	
Ethernet Connection	DHCP (automatic), Manual
	[Connection Data]
Wireless Connection	[Network ID]
	[Connection Data]
	Off. Turns off the TV's wireless system radio receiver. Use this option if there is RF interference with other devices.

🚄 Inputs

Inputs Name



INPUT and HDMI jacks: Cable box, Cam(corder), CD, DVD (DVD, DVD2, Blu-ray), DVR,	•	Lets you assign or change the names of inputs appearing in the <i>Input Selection</i> menu. Highlight an input and press ENTER multiple times to cycle through the name choices.
Game (Game, PS, Xbox, Wii), Media Box, PC, Satellite, AVR, On/Off (ANT only)	•	Lets you turn the Ant input On/Off to display or hide them in the <i>Input</i> Selection menu; highlight the input and press ENTER to switch between On and Off .
INPUT jacks only: CD/Audio, MP3 Player, VCR	•	Lets you delete unused HDMI inputs from the <i>Input Selection</i> menu. A CEC-enabled tuner can be named either Cable Box or Satellite .
HDMI jacks only: PC, AVR, Delete	•	A CEC-enabled DVD player can be named DVD , DVD2 , or Blu-ray.

General Notes for the Inputs > Name Menu

When you change an input name and then exit the *Name* menu:

- The name is changed
- The icon in the Input Selection menu is changed
- Audio and video settings are changed to the defaults for the new device type.

Notes for HDMI devices

- Disconnecting an HDMI device: When you disconnect an HDMI device, the icon remains in the *Input Selection* menu until you remove it. Select Delete in the *Inputs > Name* menu to remove an unwanted icon for an HDMI input.
- HDMI Control and CEC-Enabled Devices: See "HDMI Control of CEC Devices" on page 30.

- In case of CEC conflicts: Turn off CEC signals in one of these ways:
 - Turn off the TV's HDMI Control signals to the device (*Inputs > HDMI Control* menu).
 - Turn off each device's internal CEC capability.

See "HDMI Control of CEC Devices" on page 30 for the TV's HDMI Control or, to turn on/off a specific device's response to CEC signals, see the device owner's manual.

- If the *New Device Found* screen does not display as expected when you connect an HDMI device:
 - *a.* Power off the device.
 - b. Disconnect the HDMI cable.
 - *c.* Press **MENU** on the TV remote control to enter the TV main menu.
 - d. Go to Inputs > Name.
 - e. Highlight the HDMI input name and press ENTER to select **Delete**.
 - f. Press EXIT to clear the menus.
 - *g.* Connect the new device and the *New Device Found* screen will display.

24

Inputs, continued				
HDMI Control	 Select On or Off to enable or disable the TV's control of a CEC-enabled On, Off device. See "Enabling HDMI Control of CEC Devices" on page 30 for use of this feature. 			
Inputs Order				
 Press ▲ ▼ ◀ ▶ to highlight an input icon. Press ENTER to confirm the selection. Press ▲ ▼ ◀ ▶ to drag the icon to the desired position. Press ENTER to confirm the new position. 				
Inputs StreamTV	Internet ServicesHighlight the service name and press ENTER to purge your accountDeactivationinformation stored in the TV.			
Inputs Demo	See demonstrations showcasing selected TV features.			
Inpute Undate				

Update Inputs >

Provides instructions for updating TV software.

25



TV Locks

Parental	<i>Lock by Program Ratings</i> Restricts access using U.Sbased ratings sent by broadcasters.
TimeLock by TimeRestricts TV use by time of day.	
Channel	<i>Lock by Channel</i> Blocks access to the channels you specify.
Panel	<i>Lock Control Panel</i> Disables the buttons on the TV's control panel. Use this feature if small children in the home try to press buttons on the control panel.
Other	<i>Lock by Other Program Ratings</i> Restricts access using non-U.Sbased ratings sent by broadcasters.

Pass Code

Setting a Pass Code

You are prompted to enter a pass code whenever you select **Lock** on the main menu. To set a pass code for the first time:

- 1. Press **MENU** and highlight **Lock**. A screen prompting you for a pass code will display.
- **2.** Input a four-digit pass code using the number keys on the remote control.
 - Press CANCEL to delete a number and move back one space.
 - Press MENU or EXIT to close the menu without setting a pass code.
- **3.** Enter the code a second time to confirm.

Resetting a Pass Code

See the procedure in "Bypassing TV Locks" on page 29.

Parental Menu

The TV comes from the factory with the rating locks turned off and with pre-set U.S. ratings TV-PG and movie rating PG. You must turn on blocking for U.S. ratings to activate these rating restrictions. Use the *Lock* > *Parental* menu to change the level of blocking with U.S. ratings.

Any time you change the channel or device, it may take up to five seconds for the rating restrictions to take effect.

For assistance call 1(877) 675-2224

Other Menu (Alternate Rating System)

This TV can recognize new rating systems that may come into effect in the future. The **Other** menu allows you to block digital programming when such systems come into effect. The **Start Time** and **Stop Time** options in the **Parental** menu apply to U.S.-based ratings only and do not affect alternate rating systems.

The first time you tune to a channel broadcasting an alternate rating system, the TV defaults to the most restrictive setting if the *Lock* menu > *Other Lock* option is set to **On**. Use this menu to change the allowed rating if you are unable to watch a program rated with an alternate system.

Important Notes on Rating Locks

- **Parental** menu rating locks apply only to channels and signals received on the **ANT** and composite **VIDEO** jacks.
- **Other** menu rating locks apply only to digital channels received on **ANT**.
- When viewing a cable box, satellite receiver, or other device connected to the component Y Pb Pr or HDMI inputs, check the device's owner's guide for parental locks.

Lock, continued

Using TV Locks

After you set the lock, you must use your pass code to:

- View a locked program
- View a locked channel
- View the locked TV
- Cancel the lock
- Open the *Lock* menus

Tips for Using the Lock Menu

When entering the *Lock* menu, you will be prompted to enter a pass code.

- To change the pass code, press 9 and LAST at the same time. Either enter a new pass code to open the *Lock* menu and make changes or press EXIT to close the menu.
- If any of the locks are turned on and you exit the menus when prompted for a new code, the old code and all lock settings will be retained.

 If all locks are turned off and you exit the menus when prompted for a new code, then the previous code will be erased.

Bypassing TV Locks

- If you try to watch a blocked program or channel or the TV is locked by time, a notice will appear prompting you for a pass code. To use the TV, input your four-digit pass code and press **ENTER**.
- To reactivate the locks after using a pass code, power the TV off and then on.
- If a program is blocked, you can still use the TV without entering a pass code. Change to a channel airing an allowed program or change to another device.
- If you forget your pass code, you can view the locked TV without entering your pass code. When prompted for the pass code, press the number 9 and **LAST** keys on the TV remote control at the same time. This process temporarily unlocks the TV.

IMPORTANT

When changing or deleting your pass code, you must use the remote control included with this TV. You cannot use a Mitsubishi remote control from another component or a "universal" remote. Lock, continued

Lock Par	ental	
Lock	Disables or enables blocking based on V-Chip signals and the U.S. rating system.	
TV Rating	Highlight the rating level you wish to change and press ENTER to block it () or allow it (). You can apply supplemental content blocking to the age-based ratings by using the TV content categories. (FV, D, L, S, V) PG PG PG PG PG PG PG PG	
Movie Rating	Highlight the rating level you wish to change and press ENTER to block it () or allow it (). You can apply supplemental blocking to the age-based ratings by using the TV content categories below.	
Start Time/ Stop Time	 Sets the time of day for enforcement of rating restrictions chosen in the <i>Parental</i> menu. The TV clock must be set in the <i>Setup > Clock</i> menu before you can use Start Time/Stop Time. To make rating restrictions active 24 hours a day, make Start Time and Stop Time the same. Highlight the start time or stop time. Press ENTER to start editing. Press ▲ ▼ to make changes. 	

4. Press ENTER to confirm changes.

TV Program Ratings

	TV-Y	Youth. For children under 7.	
ings	TV-Y7	Youth 7 and older.	
Rat	TV-G	General Audience. For the entire family.	
TV Age-Based Ratings	TV-PG	Parental Guidance. Parental Guidance recommended; may not be suitable for some children.	
TV-14 Adolesce		Adolescent 14 and older. Not recommended for children under 14.	
	TV-MA	Mature Audience. For adults only.	
se	FV	Fantasy Violence. Applies to TV-Y7 only.	
TV Content Categories	D	Sexual Dialog . Applies in differing degrees to TV-PG and TV-14.	
nt Cat	L	Adult Language. Applies in differing degrees to TV-PG, TV-14, and TV-MA.	
Ð	0	Sexual Situations. Applies in differing degrees to TV-PG, TV-14, and TV-MA.	
Cont	S		

G General Audience. Designed for the entire family.		
PG Parental Guidance. Parental Guidance recommended; may not be suitable for some children.		
PG-13	Parental Guidance, 13 and Older. Not recommended for children under 13.	
R	Restricted. Restricted in theaters to 17 years old and older unless accompanied by an adult.	
NC-17	No Children 17 or Under. Restricted in theaters to 18 years old and older.	
Х	-	
Not Rated	No MPAA rating assigned	



Lock	Time	
	>	

Blocks all use of the TV during the time period you specify. You must enter a pass code to use the TV when the time lock is in effect. After releasing the lock with the pass code, the lock does not go back into effect until the next time the TV is powered on.

Lock by Time

Lock Time, To set the lock and unlock times:

Unlock 1. Highlight the lock or unlock time.

Enables/disables Lock by Time.

- 2. Press ENTER to start editing.
- **3.** Press \blacktriangle \blacksquare to make changes.
- 4. Press ENTER to confirm changes.

Note: To make Lock by Time active 24 hours a day, make Start Time and Stop Time the same.

Lock Channel



The **Channel Lock** menu lists channels currently in memory (see page 22). Highlight a channel and press **ENTER** to lock () or allow () the channel. Channels locks will be cleared the next time you perform a channel scan.

Lock

Panel

Off, On On locks and Off unlocks the buttons on the TV's control panel. Use this option if small children try to press TV buttons.

- To release the Panel Lock from the TV's control panel, press and hold the **INPUT** button for ten seconds. If the TV is powered off, press **POWER** after the lock releases to make the TV power on.
- To reactivate the lock, return to this menu and change the setting to **On**.

Lock Other



Other Menu Options (alternate rating system)

This TV can recognize new rating systems that may come into effect in the future. Such alternate rating systems will apply only to digital programming received on the **ANT** input.

Lock	On, Off Enables/disables program blocking.	
System	The rating system available for the channel	
Group	Rating groups available in the rating system shown on the screen. Rating groups are defined by the rating system in effect.	
Rating	Rating restrictions available in the selected rating system and group. Highlight the rating and press ENTER to check (block) or uncheck (allow) rated content.	

HDMI Control of CEC Devices

Many newer HDMI devices have a feature called Consumer Electronics Control (CEC) or HDMI Control. HDMI Control allows one device, such as the TV, to control other devices, such as an A/V receiver or disc player. Use of CEC is optional.

Each manufacturer chooses which CEC functions to support so it is difficult to predict which devices and features are compatible with Mitsubishi's HDMI Control. You may find that CEC functions for a specific device are limited.

To use HDMI Control, you must enable it in both the TV and the device.

- In the TV. Enable HDMI control from the New Device Found screen or from the Inputs > HDMI Control menu.
- In the Device. Most devices with HDMI CEC compatibility let you turn it on or off in the device menus, where it is typically listed as "HDMI Control."

Enabling HDMI Control of CEC Devices

To ensure proper detection

- Power on HDMI devices before connecting them to the TV.
- Connect and set up HDMI devices one at a time.
- 1. Power on the device and allow it to complete the power-on sequence (boot up). Stop any playback.
- 2. Connect the device to one of the TV's HDMI inputs.
- **3.** When the TV detects the connection, the *New Device Found* screen will appear.
- **Note:** See "If the New Device Found Screen Has No HDMI Control Option" on this page if an HDMI Control option is not offered.



New Device Found screen with HDMI Control option. This screen displays only if the device's HDMI Control is enabled.

For assistance call 1(877) 675-2224

- 4. If prompted for a name, highlight a name for the device and press ENTER to add a check. The device itself may later override the name you assign.
- 5. Highlight On and press ENTER to add a check.



Off

🗸 On

- 7. Highlight EXIT and press ENTER to close the *New Device Found* screen.
- **Note:** At any time after completing Auto Input Sensing, you can set the TV's HDMI control on or off in the *Inputs* > *HDMI* Control menu.

If the *New Device Found* Screen Has No HDMI Control Option

If the *New Device Found* screen shows no option for HDMI Control, one of these conditions applies:

• HDMI Control is turned off in the menus of the new device

Action:

- a. Highlight EXIT and press ENTER to close the *New Device Found* screen.
- **b.** Display the device's setup menus and enable the device's CEC capabilities.
- *c.* Wait for the TV's *New Device Found* screen to appear again.
- d. If the New Device Found screen does not appear, power off the device. Power on the device and wait for the New Device Found screen to display with the HDMI Control option.
- The HDMI cable cannot support CEC Action:

Upgrade your HDMI cable to one that supports CEC.

• The device does not have CEC compatibility Action:

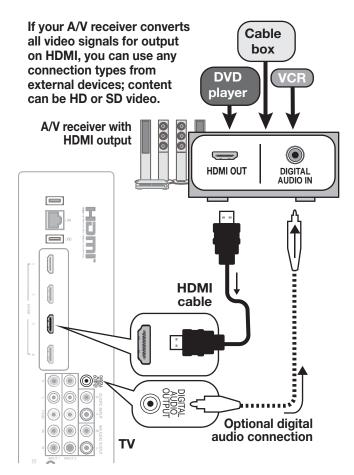
Control the device with its own remote control or program the TV's remote control to operate the device.

HDMI Control of an HDMI A/V Receiver and Connected Devices

- 1. Enable HDMI Control for the A/V receiver as described in "Enabling HDMI Control of CEC Devices" on the opposite page.
- Power on the HDMI device you wish to connect to the A/V receiver (such as a disc player, cable box, or satellite receiver). Allow the device to complete the power-on sequence (boot up). Stop playback if the device starts playing.
- **3.** Select the device's HDMI input on the A/V receiver's front panel controls or remote control.
- **4.** Connect the device to the A/V receiver with an HDMI cable.
- When the TV detects the connection, the *New Device Found* screen will appear.
- **Note:** If the TV is unable to detect the device, either the device's CEC capability is not enabled or the device is not CEC compatible. Enable HDMI control through the device's menus before continuing. You may need to temporarily connect the device directly to the TV to view device menus.
- 6. Highlight On and press ENTER to add a check.



- 7. Highlight EXIT and press ENTER to close the *New Device Found* screen.
- Optional: Connect the TV's DIGITAL AUDIO OUTPUT to an input on the A/V receiver. Use this additional connection if:
 - You want the ability to switch between the A/V receiver speakers and the TV speakers.
 - You want to use the A/V receiver to listen to devices connected to the TV only, e.g., an antenna input or camcorder.



Connecting HDMI devices. The optional digital audio connection allows you to hear audio through the A/V receiver from devices connected to the TV only.

To hear audio from a device without HDMI Control, you must manually select the correct A/V receiver input for the device.

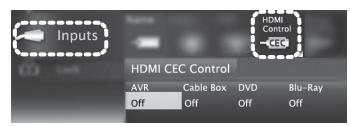
Resolving CEC Conflicts

Because each manufacturer selects which CEC functions to support, some devices may conflict with other devices. If control conflicts arise, you can:

- Turn off TV control of an individual CEC-enabled device (see below).
- Turn off CEC in the device itself. Refer to the device's Owner's Guide for instructions.

Turning Off the TV's HDMI Control of a CEC Device

- 1. Press MENU on the TV remote control.
- 2. Highlight Inputs > HDMI Control.
- **3.** Move to the device name and press **ENTER** to select **Off** to turn off the TV's ability to control the device.
- 4. Press EXIT to clear the menu.



Inputs > HDMI Control menu

Removing an HDMI Device

- 1. Power off the device.
- 2. Disconnect the HDMI cable.
- **3.** Press **MENU** on the TV remote control to enter the TV main menu.
- 4. Go to Inputs > Name.
- 5. Highlight the HDMI input name and press ENTER to select **Delete**.
- 6. Press EXIT to clear the menus.



Inputs > Name menu with **Delete** selected for HDMI-3.

Using HDMI Control

As an example of using HDMI Control, press **PLAY** on the device itself to:

- Power on the TV
- Switch to the device (no need to display the Input Selection menu)
- Begin play of the device

Direct Keys

Test your equipment with the TV's remote control to find additional supported commands. See the table below for commands that may be available, depending on the individual device.

CEC-enabled VCR, DVD, and DVR functions that may be available:

Record/ Playback	Menu Navigation	Channel Tuning	Other
	◀ ► ▲ ▼	СН	GUIDE
	ENTER	Digits 0-9, CANCEL	T00LS Check the
()	CANCEL (to cancel)	ENTER	TOOLS menu for supported functions.

If you have a CEC-enabled A/V receiver, CEC-enabled devices connected to the A/V receiver with an HDMI cable may also be controllable. They can be selected from the TV's *Input Selection* menu.

CEC-enabled A/V receiver functions that may be available:

- Try the VOL, MUTE, and menu-navigation keys.
- To open the A/V receiver menu, follow these steps:
 - 1. While watching TV, press AUDIO.
 - 2. Press ▲ until the TV Speakers option displays.
 - Press ► to select Off (to send audio to the A/V receiver).
 - 4. Press INPUT and highlight the A/V receiver icon in the *Input Selection* menu.
 - 5. Press TOOLS.
 - 6. Select Menu from the Tools menu.

Appendix A: TV Care

Cleaning Recommendations

Normally, light dusting with a dry, non-scratching duster will keep your TV clean. If cleaning beyond this is needed, please use the following guidelines:

First, turn off the TV and unplug the power cord from the power outlet.

Occasionally clean dust build-up from the air-intake grilles on the back and sides of the TV. Clean using a vacuum cleaner with a brush attachment.

Top and Sides of the TV

- Gently wipe down your TV with a soft, non-abrasive cloth such as cotton flannel or microfiber, or a clean cloth diaper, lightly moistened with water. Dry with a second dry, soft, non-abrasive cloth.
- For oily dirt, add a few drops of mild liquid detergent, such as dishwashing detergent, to the water used to moisten the cloth. Rinse with a second cloth moistened only with water. Dry with a third dry, soft, non-abrasive cloth.



Screen

- Follow the instructions for the top and sides, wiping gently in an up and down motion.
- Clean the entire screen evenly, not just sections of the screen.
- Do not allow liquid to drip down the screen, as some liquid may enter the TV through the gap between the screen and screen frame.
- You may purchase Mitsubishi Screen Cleaner, part number CLEANER-VSS, by calling (800) 553-7278.

General Cleaning Precautions

- DO NOT allow liquid to enter the TV through the ventilation slots or any crevice.
- DO NOT use any strong or abrasive cleaners, as these can scratch the surfaces.
- DO NOT use any cleaners containing ammonia, bleach, alcohol, benzene, or thinners, as these can dull the surfaces.
- DO NOT spray liquids or cleaners directly on the TV's surfaces.
- DO NOT scrub or rub the TV harshly. Wipe it gently.

Care of the Remote Control

Remote Control Tips

- For longer life, use alkaline batteries.
- Do not mix old and new batteries.
- Be within 20 feet of the equipment.
- Do not press two or more keys at the same time unless instructed to do so.
- Do not allow the unit to get wet or become heated.
- Keep the unit out of direct sunlight.
- Avoid dropping on hard surfaces.
- Do not use harsh chemicals to clean. Use only a soft, lightly moistened cloth.

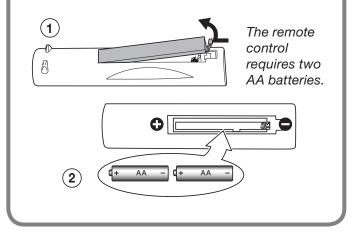
Low-Battery Indicator

If you press a key and the mode indicator blinks five times, replace the remote control's batteries.

Installing the Remote Control Batteries

- 1. Remove the remote control's back cover by gently pressing in the tab and lifting off the cover.
- Load the batteries, making sure the polarities

 (+) and (-) are correct. For best results, insert the negative (-) end first.
- 3. Snap the cover back in place.



Appendix B: Troubleshooting

General TV Operation			
	Symptom	Remarks	
1.	The TV remote control does not work.	 Check that the batteries are fresh and installed correctly. Be no more than 20 feet from the TV when using the remote control. If using an external 3D emitter, try pointing the emitter in a different direction or disconnect the emitter. There may be interference from the TV's internal IR emitters for 3D glasses. Turn off the emitters in the <i>Picture > 3D Mode</i> menu. 	
2.	When I try to use the remote control, the POWER key blinks five times.	Replace the batteries.	
3.	TV does not respond to the remote control or to control-panel buttons and TV will not power on or off.	 Unplug the AC power cord for 10 seconds. Press and hold the POWER button on the control panel for ten seconds to perform system reset. 	
4.	When a device is selected from the <i>Input</i> <i>Selection</i> menu, the screen is blue or black (no signal source).	 Make sure the selected device is turned on. Check connections to the device. Begin play of the device. 	
5.	You have forgotten your Lock menu pass code.	See "Bypassing the Parental Lock", Appendix B.	
6.	Rating restrictions are not working.	 Open the <i>Lock > Parental</i> menu and: Verify that the ratings locks are active. Check the Lock Time/Unlock Time to check if rating restrictions are disabled. Rating restrictions apply only to content on the ANT input and composite Y/VIDEO inputs. 	
7.	On-screen displays appear each time you change a function.	Normal TV operation.	
8.	A warning message appeared on screen stating, "TV will shut down in a few seconds. Please check if the air flow is blocked."	 Internal TV temperature has exceeded proper levels. Cool the room. The TV has overheated. Clear blocked air vents and ensure at least four inches of clearance on all sides of the TV. 	

Service and Customer Support

Service

If you are unable to correct a problem with your TV, consult Mitsubishi Consumer Relations at 1 (877) 675-2224.

- DO NOT adjust any controls other than those described in this Owner's Guide.
- DO NOT remove the protective back cover of your TV.

Customer Support

- To order replacement or additional remote controls, visit our website at www.mitsuparts.com or call 1 (800) 553-7278.
 - For questions:
 - Call Consumer Relations at 1 (877) 675-2224.
 - E-mail: TVsupport@mevsa.com
 - Website: www.mitsubishi-tv.com

Appendix B: Troubleshooting, continued

General TV Operation		
Symptom Remarks		Remarks
9.	I have turned on CEC for my HDMI devices but control is erratic and I wish to disable it.	 First turn off the TV's HDMI control for the specific device. Open the <i>Inputs > HDMI Control</i> menu, select the device, select Off. Disable CEC on the device itself. See the device's instructions. If the problem persists, do the following: Disconnect the device from the TV. Open the <i>Inputs > Name</i> menu and select Delete for the device. Reconnect the device to the TV and Auto Input Sensing will recognize the device with CEC disabled.

TV Channels		
	Symptom	Remarks
1.	The TV takes several seconds to respond to channel changes.	 It is normal for digital channels to take longer to tune in. Press ENTER after entering a channel number to minimize delays. Use a 4-digit number for an over-the-air digital channel. Use a 6-digit number for digital cable channels if your cable service is able to recognize 6-digit channel numbers.
2.	You cannot access a channel.	 Use number keys instead of CH. Be sure the channel you want to view is in memory. Check that the TV is switched to the correct device or antenna for that channel by pressing the INPUT key. Make sure the <i>Lock > Parental</i> menu lock is set to Off. If you cannot tune to a virtual digital channel even though the TV has already memorized digital channels, tune to the physical channel number used by the broadcaster. The virtual channel will then be automatically added to memory. You may be trying to tune to an analog channel that is no longer broadcasting.
3.	When ChannelView list is displayed, informa- tion appears incomplete	 Press INFO to update the display for the highlighted channel. Program information is displayed only for the currently tuned channel. Available information is sent from the broadcaster or cable provider. No other data is available. Make sure the TV clock is set correctly.

Appendix B: Troubleshooting, continued

TV	TV Power On/Off			
	Symptom	Remarks		
1.	TV takes an excessively long time to power on.	When powered on, the TV needs time to boot up, just as a computer does.		
2.	You cannot program the TV to turn on auto- matically (Timer function)	The TV may be locked.The clock may not be set.		
3.	TV turned itself off and the light on the front panel started to blink.	 Momentary power fluctuation can cause the TV to turn off to prevent damage. Wait for the green light to stop flashing and turn the TV on again. If the TV does not stay on, press the POWER button on the control panel for ten seconds to perform System Reset. If this happens frequently, obtain an AC line power conditioner/surge protector. An unusual digital signal may have been received, triggering a protection circuit. Wait for the light to stop flashing and turn TV on. 		
4.	TV will not power off.	Press the POWER key on the control panel for ten seconds to perform System Reset.		

Picture		
	Symptom	Remarks
1.	Picture does not look like a high-definition picture.	Not all signals are high-definition signals. To receive high-defini- tion programming from your cable or satellite provider, you must subscribe to the provider's high-definition service. Some over- the-air broadcasts are in high-definition and can be received with a high-quality antenna suited to your location.
2.	TV has sound but no picture.	 Press MENU on the remote control. If the menu displays, then there is a problem with the incoming signal. Check that all video inputs are plugged in firmly. Press and hold the POWER button on the control panel for ten seconds to perform System Reset.
3.	You cannot view a picture when playing a VHS tape.	Check your VCR's owner's guide for further troubleshooting.
4.	VCR or DVD player's on-screen menus jitter up and down.	Stop playback. Possible cause: Many VCRs and DVD players provide on-screen menus at only half-resolution that may appear to jitter up and down.
5.	When viewing a stopped VCR, white lines are rolling on the screen.	 Turn off video mute for the VCR. Begin playing the tape. Change the VCR input from Line 1 to the VCR antenna input.
6.	A color program appears as a black and white image, or the colors are dim, or the screen is black.	The PerfectColor color balance has been incorrectly set. Reset the PerfectColor balance.
7.	Picture from an HDMI input is noisy (poor quality).	Upgrade a standard (unmarked) HDMI cable to a high-speed HDMI cable.
8.	The image from a computer appears dis- torted when viewed on the TV.	 Normal TV operation. The TV does not correct distortion in the picture from a computer because the correction process may cut off the edges of the image. The aspect ratio may be wrong for the image. Press FORMAT to change.

Sound		
	Symptom	Remarks
1.	There is no sound even when the volume is turned up.	 Check if the MUTE key is on. The TV's analog Listen to setting may be set to SAP (analog program from the ANT input) but no SAP is being broadcast. Check that the <i>Sound > Audio > TV Speakers</i> option is set to On to hear sound from the TV speakers. Possibly the TV Speakers option is Off. If using an A/V receiver, check that the <i>Sound > Audio > TV Speakers</i> option is set to Off to hear sound from the A/V receiver speakers. Press and hold the POWER button on the control panel for 10 seconds to perform System Reset. The language selected in the <i>Setup > Antenna Digital Audio</i> menu is not being broadcast for the current program.
2.	The sound does not match the screen picture.	The TV's analog Listen to setting may be set to SAP (analog program from the ANT input).
3.	The sound from my A/V receiver does not match the screen picture (I should hear the correct audio from my A/V receiver).	• Check that DIGITAL AUDIO OUTPUT and/or AVR AUDIO OUTPUT on TV's connection panel is connected to the A/V receiver. Without this connection, devices connected only to the TV (and not the A/V receiver) can be heard only from the TV speakers. Note that this includes the ANT input, a device (such as a camcorder) connected to the TV, and any other device sending audio to the TV only.
4.	Cannot select an audio-only device; it does not appear in the <i>Input Selection</i> menu.	Plug an unused video plug into the Y/VIDEO jack to activate Auto Input Sensing. Assign the name CD/Audio or MP3 to make the audio device selectable in the <i>Input Selection</i> menu.
5	Sound is coming from the TV speakers instead of the A/V receiver.	 Connect the TV's audio output to the A/V receiver. Change TV Speakers setting to Off.

Appendix B: Troubleshooting, continued

Trademark and License Information

LICENSOR'S SUPPLIERS DO NOT MAKE OR PASS ON TO END USER OR ANY OTHER THIRD PARTY, ANY EXPRESS, IMPLIED OR STATUTORY WARRANTY OR REPRESENTATION ON BEHALF OF SUCH SUPPLIERS, INCLUDING, BUT NOT LIMITED TO THE IMPLIED WARRANTIES OF NON-INFRINGEMENT, TITLE, MERCHANTABIL-ITY OR FITNESS FOR A PARTICULAR PURPOSE.

Apple, iPad, iPhone, iTouch, iTunes, are trademarks of Apple Inc., registered in the U.S. and other countries.

Digital Light Processing® and DLP® are registered trademarks of Texas Instruments.

Manufactured under license from Dolby Laboratories. Dolby is a trademark of Dolby Laboratories.

ENERGY STAR[®] and the ENERGY STAR mark are registered U.S. marks. ENERGY STAR is a registered mark owned by the U.S. government.

HDMI[®], the HDMI Logo, and High-Definition Multimedia Interface are trademarks or registered trademarks of HDMI Licensing LLC in the United States and other countries.



Imaging Science Foundation Certified Calibration Controls

The software in this TV is based in part on the work of the Independent JPEG Group, copyright © 1991-1998, Thomas G. Lane, all rights reserved.

 $VUDU_{TM}$ is a trademark of VUDU, Inc.

XPAND, X3D, X4D, X6D, their respective logos and other identifying marks of XPAND and X6D Ltd. are and shall remain the trade-marks and trade names and exclusive property of X6D Ltd.

"x.v.Color" and the "x.v.Color" logo are trademarks of Sony Corporation.

ChannelView[™], DeepField[™] Imager, Easy Connect[™], EdgeEnhance[™], LASERVUE[®], PerfectColor[™], PerfecTint[™], Plush 1080p[®] 5G, StreamTV[™], are trademarks of Mitsubishi Electric Visual Solutions America, Inc.

Mitsubishi TV Software

END-USER LICENSE AGREEMENT FOR EMBEDDED SOFTWARE

IMPORTANT – READ CAREFULLY: This License Agreement is a legal agreement between you (either an individual or an entity) and Mitsubishi Electric Visual Solutions America, Inc. (MEVSA) for all software pre installed and/or provided along with this television ("Software"). By utilizing this television and Software, you agree to be bound by the terms of this License Agreement.

The Software is protected by United States copyright laws and international treaty provisions, as well as other intellectual property laws and treaties. The Software is licensed, not sold.

1. **LICENSE GRANT.** MEVSA grants you a non-exclusive, non-transferable, limited right and license to use one copy of the Software only with the Mitsubishi television model that included this owner's guide and owned by you.

2. **RIGHTS AND LIMITATIONS.**

Software Not for Resale. You may not resell or otherwise transfer for value the Software, except in conjunction with a sale of the TV that Software has been pre installed.

<u>Prohibition on Reverse Engineering, Decompilation and Disassembly.</u> The Software contains trade secrets or other proprietary material in its human perceivable form and to protect them, you may not reverse engineer, decompile, or disassemble, or otherwise reduce the Software to any human perceivable form, except to the extent that the foregoing restriction is expressly prohibited by applicable law.

<u>Separation of Components.</u> The Software is licensed as a single product. Its component parts may not be separated for use on more than one TV.

No Rental. You may not rent, lease, lend, or sublicense the Software.

Trademarks. This License Agreement does not grant you any rights to any trademarks of MEVSA.

3. **VIOLATIONS.** You understand that any use, copying or transfer of the Software, except as permitted pursuant to this License, may subject you to serious criminal and civil penalties including damages and an award to MEVSA of attorneys' fees in connection with any violation of this License. You further understand that you may be held legally responsible for any copyright infringement or other violation of intellectual property rights that is caused, encouraged, or induced by your failure to abide by the terms of the License. This license is effective until terminated, and will terminate immediately without notice from MEVSA or judicial resolution if you fail to comply with any provision of this License.

4. **COPYRIGHT.** All title and intellectual property rights in and to the Software (including but not limited to any images, photographs, animations, video, audio, music, text, and "applets" incorporated into the Software), and any accompanying printed materials are owned by or licensed to MEVSA. All title and intellectual property rights in and to the content which may be accessed through use of the Software is the property of the respective content owner and may be protected by applicable copyright or other intellectual property laws and treaties. This License Agreement grants you no rights to use such content, except that you own the media on which the Software is recorded, but MEVSA and its licensors retain ownership of the Software itself. All rights not expressly granted are reserved by MEVSA.

5. **EXPORT RESTRICTIONS.** MEVSA is licensing the Software for use within the United States. You agree that you will not export or re-export the Software. You specifically agree not to export or re-export the Software: (i) to any country to which the U.S. has embargoed or restricted the export of goods or services, which currently include, but are not necessarily limited to Cuba, Iran, Iraq, Libya, North Korea, Sudan, and Syria, or to any national of any such country, wherever located, who intends to transmit or transport the Software back to such country; (ii) to any person or entity who you know or have reason to know will utilize the Software in the design, development, or production of nuclear, chemical, or biological weapons; or (iii) to any person or entity who has been prohibited from participating in U.S. export transactions by any federal agency of the U.S. government. You warrant and represent that neither the BXA nor any other U.S. federal agency has suspended, revoked, or denied your export privileges.

6. DISCLAIMER OF WARRANTY. EXCEPT AS OTHERWISE PROVIDED IN THIS LICENSE OR IN THE LIMITED WARRANTY APPLICABLE TO THE TV, MEVSA MAKES NO OTHER WARRANTIES OF ANY KIND WHATSOEVER REGARDING THE SOFTWARE AND HEREBY EXPRESSLY DISCLAIMS ALL WARRANTIES OF ANY KIND WHATSOEVER, EXPRESS OR IMPLIED, WITH RESPECT TO THE SOFTWARE. ALL IMPLIED WARRANTIES, INCLUDING, WITHOUT LIMITATION, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY EXPRESSLY DISCLAIMED BY MEVSA. IN NO EVENT SHALL MEVSA BE LIABLE TO YOU OR ANY THIRD PARTIES, IN CONTRACT, IN TORT OR OTHERWISE, FOR ANY DIRECT, INDIRECT, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES OF ANY KIND OR NATURE. BECAUSE SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OR LIMITATION OF IMPLIED WARRANTIES, THE ABOVE LIMITATION MAY NOT APPLY TO YOU.

7. LIMITATION OF LIABILITY. MEVSA SHALL NOT, UNDER ANY CIRCUMSTANCES BE LIABLE TO YOU OR ANY THIRD PARTIES FOR ANY DAMAGES OF ANY NATURE, WHETHER INDIRECT, SPECIAL, INCIDENTAL, CONSEQUENTIAL OR OTHERWISE, INCLUDING, BUT NOT LIMITED TO, ANY CLAIMS FOR LOST PROFITS, LOSS OF GOOD WILL OR EXPENDITURES MADE OR COMMITTED FOR IN RELIANCE ON THE CONTINUATION OF THIS LICENSE. YOU AGREE THAT NEITHER MEVSA'S BREACH OF THIS LICENSE NOR ITS FAILURE TO REPAIR A DEFECT, ERROR OR BUG SHALL CONSTITUTE A FAILURE OF THE ESSENTIAL PURPOSE OF THIS LICENSE. BECAUSE SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OR LIMITATION OF LIABILITY FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES, THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU. MEVSA'S liability to you for direct damages for any cause whatsoever and regardless of the form of the action, will be limited to the money paid by you for the TV (based on fair market value of the TV) that caused the damages.

8. GENERAL. This License Agreement will be governed by the laws of the State of California.

WARNING: This product contains chemicals known to the State of California to cause cancer and/or birth defects or other reproductive harm.

GNU GENERAL PUBLIC LICENSE

Version 3, 29 June 2007

Copyright © 2007 Free Software Foundation, Inc. < http://fsf.org/>

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The GNU General Public License is a free, copyleft license for software and other kinds of works.

The licenses for most software and other practical works are designed to take away your freedom to share and change the works. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change all versions of a program--to make sure it remains free software for all its users. We, the Free Software Foundation, use the GNU General Public License for most of our software; it applies also to any other work released this way by its authors. You can apply it to

your programs, too. When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for them if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs, and that you know you can do these things.

To protect your rights, we need to prevent others from denying you these rights or asking you to surrender the rights. Therefore, you have certain responsibilities if you distribute copies of the software, or if you modify it: responsibilities to respect the freedom of others.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must pass on to the recipients the same freedoms that you received. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights. Developers that use the GNU GPL protect your rights with two steps: (1) assert copyright on the software, and (2) offer you this License giving you legal permission to

copy, distribute and/or modify it.

For the developers' and authors' protection, the GPL clearly explains that there is no warranty for this free software. For both users' and authors' sake, the GPL requires that modified versions be marked as changed, so that their problems will not be attributed erroneously to authors of previous versions.

Some devices are designed to deny users access to install or run modified versions of the software inside them, although the manufacturer can do so. This is fundamentally incompatible with the aim of protecting users' freedom to change the software. The systematic pattern of such abuse occurs in the area of products for individuals to use, which is precisely where it is most unacceptable. Therefore, we have designed this version of the GPL to prohibit the practice for those products. If such

problems arise substantially in other domains, we stand ready to extend this provision to those domains in future versions of the GPL, as needed to protect the freedom of users.

Finally, every program is threatened constantly by software patents. States should not allow patents to restrict development and use of software on general-purpose computers, but in those that do, we wish to avoid the special danger that patents applied to a free program could make it effectively proprietary. To prevent this, the GPL assures that patents cannot be used to render the program non-free.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS

0. Definitions.

"This License" refers to version 3 of the GNU General Public License.

"Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks.

"The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you". "Licensees" and "recipients" may be individuals or organizations.

To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work. A "covered work" means either the unmodified Program or a work based on the Program.

To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except executing it on a computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with

no transfer of a copy, is not conveying. An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.

1. Source Code.

The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work. A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work. The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source.

The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running these works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with vou.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary. 3. Protecting Users' Legal Rights From Anti-Circumvention Law.

No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures.

When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.

If you are interested in obtaining open source code for this product, please contact Mitsubishi at (800) 332-2119. A nominal handling and mailing charge may apply.

4. Conveying Verbatim Copies.

You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of the absence of any warranty; and give all recipients a copy of this License along with the Program. You may charge any price or no price for each copy that you convey, and you may offer support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the Program, in the form of source code under the terms of section 4, provided that you also meet all of these conditions:

- The work must carry prominent notices stating that you modified it, and giving a relevant date. The work must carry prominent notices stating that it is released under this License and any conditions added under section 7. This requirement modifies the b) requirement in section 4 to "keep intact all notices"
- You must license the entire work, as a whole, under this License to anyone who comes into possession of a copy. This License will therefore apply, along with any applicable section 7 additional terms, to the whole of the work, and all its parts, regardless of how they are packaged. This License gives no permission to license the work in any other way, but it does not invalidate such permission if you have separately received it. c)
- If the work has interactive user interfaces, each must display Appropriate Legal Notices; however, if the Program has interactive interfaces that do not display Apd) propriate Legal Notices, your work need not make them do so.

A compilation of a covered work with other separate and independent works, which are not by their nature extensions of the covered work, and which are not combined with it such as to form a larger program, in or on a volume of a storage or distribution medium, is called an "aggregate" if the compilation and its resulting copyright are not used to limit the access or legal rights of the compilation's users beyond what the individual works permit. Inclusion of a covered work in an aggregate does not cause this License to apply to the other parts of the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5, provided that you also convey the machine-readable Corresponding Source under the terms of this License, in one of these ways:

- Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by the Corresponding Source fixed on a a) durable physical medium customarily used for software interchange. Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three
- b) years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software inter-change, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.
- C)
- network server at no charge. Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b. Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copy-ing facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements. Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d. d)
- e)

A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product. "Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the

modified object code is in no case prevented or interfered with solely because modification has been made. If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the

Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM).

The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.

Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions that are sions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission.

Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that material) supplement the terms of this License with terms:

- Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or
- b) Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it: or
- Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the C) original version; or
- d) Limiting the use for publicity purposes of names of licensors or authors of the material; or
- Declining to grant rights under trademark law for use of some trade names, trademarks, or service marks; or eĺ
- Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of f) liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, con-tains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.

If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms.

Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.

9. Acceptance Not Required for Having Copies.

You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License.

An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.

A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called

the contributor's "contributor version". A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be contributor's "essential patent claims" are all patent claims owned or controlled by the contributor version, but do not include claims that would be infringed only as a infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version. In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express per-

mission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or (3) arrange, in a manner consistent with the require-ments of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country, or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.

A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007. Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under

applicable patent law.

12. No Surrender of Others' Freedom.

If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that obligate you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this License will continue to apply to the part which is the covered work, but the special requirements of the GNU Affero General Public License, section 13, concerning interaction through a network will apply to the combination as such. 14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation. If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Program.

Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

Your choosing to follow a factor version. **15. Disclaimer of Warranty.** THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPY-RIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, DEFENSE OF CODDECTION

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CON-SEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.

If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a fee.

GNU General Public License

Version 2, June 1991

Copyright (C) 1989, 1991

Free Software Foundation, Inc. 675 Mass Ave, Cambridge, MA 02139, USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software-to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

GNU GENERAL PUBLIC LICENSE

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.

b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.

c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:

a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on

a medium customarily used for software interchange; or,

b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/ donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLI-CABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANT-ABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Mitsubishi LASERVUE® Television Limited Warranty

MITSUBISHI ELECTRIC VISUAL SOLUTIONS AMERICA, INC. ("MEVSA") warrants as follows to the original purchaser of this television from an authorized MITSUBISHI Audio/Video Dealer, should it prove defective by reason of against defects arising from improper workmanship and/or material:

a. Parts. All parts (except any software incorporated into this television and Lenticular screen surface) are warranted for a period of one (1) year from the date of the original purchase at retail. We will repair or replace, at our option, any defective part without charge for the part. Lenticular (i.e. front picture) screen surface is warranted against defect in materials and workmanship for a period of thirty (30) days from the date of the original purchase at retail. Parts used for replacement may be replaced with those of like kind and quality and may be new or remanufactured. Parts used for replacement are warranted for the remainder of the original warranty period.

b. Embedded Software. MEVSA warrants that all software developed by MEVSA and incorporated into this television set (the "Embedded Software") will perform in accordance with the functional description of Embedded Software in all material respects, but MEVSA does not warrant that the Embedded Software is error-free. MEVSA also does not warrant that the Embedded Software will be compatible under HDMI CEC software standards with products produced by any other manufacturer. The limited warranty contained in this section shall continue for a period of one (1) year from the date of the original purchase at retail. If, after prompt notice within the warranty period, MEVSA determines that the Embedded Software has failed to perform in accordance with such functional description in all material respects and if such failure is not due to accident, misuse, modification or misapplication of the Embedded Software, then MEVSA shall modify the nonconforming Embedded Software and make available the modified Embedded Software at no charge to you, which at MEVSA's sole discretion may be fulfilled by means of modification or replacement software contained on a replacement memory card or made available through download via the Internet or email for Customer installation. The foregoing shall be MEVSA's sole obligation to you under this limited warranty. All rights under this limited warranty on the Embedded Software also subject to your acceptance of and compliance with the terms of the Software License Agreement applicable to this television, and this limited warranty on the Embedded Software shall be null and void if the Embedded Software is modified or changed in any manner except as specifically authorized by MEVSA.

c. Labor. For thirty (30) days after the original purchase at retail, we will repair or replace, at our option the Lenticular Screen if the surface proves defective. For certain items that are designed to be replaced by the consumer, including (but not limited to) some Embedded Software, the consumer is solely responsible for any replacement labor. For all other parts, we will provide the labor for a warranty repair by an authorized MITSUBISHI service center without charge for one (1) year from the original date of purchase at retail.

d. Notice. To obtain warranty service, you must notify an authorized MITSUBISHI service center of any defect within the applicable warranty time period.

e. This LASERVUE Television uses a single DLP chip to create the screen image. This technology creates the image using small dots, or picture elements (pixels). Your LASERVUE TV is manufactured to a high level of performance and quality, in fact, 99.99% perfect in the number of properly functioning pixels. As in other display technology, sometimes a pixel is continuously active, inactive or the incorrect color. Our standard is clear; MEVSA warrants only that the percentage of properly functioning pixels will be not less than 99.99% of all pixels.

BEFORE REQUESTING SERVICE, please review the instruction booklet to insure proper installation and correct customer control adjustment. If the problem persists please arrange for warranty service.

1. TO OBTAIN WARRANTY SERVICE:

a. Contact your nearest authorized MITSUBISHI service center, whose name and address can be obtained from your MITSUBISHI dealer, by writing at the address provided below, calling MEVSA at 800-332-2119, or by using the support feature of our website at www.Mitsubishi-tv.com.

b. Warranty service will be provided in your home or, if required, at an authorized service shop, provided that your television is located within the geographic territory customarily covered by an authorized MITSUBISHI service center. If not, you must either deliver your television to an authorized service location at your own expense, or pay for any travel and/or transportation costs the service center may charge to and from your home. Actual service labor will be provided without charge.

c. Proof of purchase date from an authorized MITSUBISHI dealer is required when requesting warranty service. Present your sales receipt or other document which establishes proof and date of purchase. THE RETURN OF THE OWNER REGISTRATION CARD IS NOT A CONDITION OF COVERAGE UNDER THIS LIMITED WARRANTY. However, please return the Owner Registration Card so that we can contact you should a question of safety arise which could affect you. 2. THIS LIMITED WARRANTY DOES NOT COVER:

a. Up to .01% pixel outages (small dot picture elements that are dark or incorrectly illuminated).

b. Damage to the lenticular screen or Fresnel lens, screen frame, cosmetic damage or to any other damage where such damage is caused by unauthorized modification, alteration, repairs to or service of the product by anyone other than an authorized MITSUBISHI service center; physical abuse to or misuse of the product (including any failure to carry out any maintenance as described in the Owner's Guide including air vent cleaning or any product damaged by excessive physical or electrical stress); any products that have had a serial number or any part thereof altered, defaced or removed; product use in any manner contrary to the Owner's Guide; freight damage; or any damage caused by acts of God or other factors beyond the reasonable control of MEVSA, such as power surge damage caused by electrical system or lightning. This limited warranty also excludes service calls where no defect in the product covered under this warranty is found, service calls related to unsatisfactory audio or visual reception or signal unless caused by a defect in the product that is covered under this limited warranty, all costs, expenses or any other damages arising from product installation, removal from or re-installation into custom installations or on wall mountings, or set-ups, any adjustments of user controls (including contrast, brightness, color, tint, fine tuning, sharpness), other adjustment necessary to prepare the unit for display or use, connection with any external audio receiver, antenna, cable or satellite systems, or service of products purchased or serviced outside the U.S.A. Please consult the operating instructions contained in the Owner's Guide furnished with the product for information regarding user controls.

3. ANY EXPRESS WARRANTY NOT PROVIDED HEREIN, AND ANY REMEDY WHICH, BUT FOR THIS PROVISION, MIGHT ARISE BY IMPLICATION OR OPERATION OF LAW, IS HEREBY EXCLUDED AND DISCLAIMED. THE IMPLIED WARRANTIES OF MERCHANTABILITY AND OF FITNESS FOR ANY PARTICULAR PURPOSE ARE EXPRESSLY LIMITED TO A TERM OF ONE YEAR.

4. UNDER NO CIRCUMSTANCES SHALL MEVSA BE LIABLE TO PURCHASER OR ANY OTHER PERSON FOR ANY INCIDENTAL, SPECIAL OR CONSEQUENTIAL DAMAGES, WHETHER ARISING OUT OF BREACH OF WARRANTY, BREACH OF CONTRACT, OR OTHERWISE.

5. Some states do not allow limitations on how long an implied warranty lasts, or the exclusion or limitation of incidental, special, or consequential damages, so the above limitations or exclusions may not apply to you.

6. This limited warranty gives you specific legal rights, and you may also have other rights which vary from state to state.



MITSUBISHI ELECTRIC VISUAL SOLUTIONS AMERICA, INC. 9351 Jeronimo Road Irvine, CA 92618-1904

Mitsubishi Electric Visual Solutions America, Inc. (MEVSA) Internet Applications Policy

MEVSA Internet Applications afford the opportunity to access third party Internet product offerings or services ("Third Party Services") on certain Mitsubishi TVs. The Third Party Services accessible herein are provided as per our agreement with these third parties. These agreements are subject to change, interruption, suspension (including termination) at any time and for various reasons. MEVSA makes no warranties or representations that any particular Third Party Service will be accessible, available, function in any particular manner or function at all.

Internet Access Required for Third Party Services; Updates:

To use these Third Party Services, you must obtain high-speed/broadband access to the Internet (such as DSL, cable or T1 lines), either directly or through devices that access the Internet and pay any service fees associated with such access. In addition, you must provide all equipment necessary to make such connection to the Internet including a modem or other Internet access device. Each individual third party Internet product may require different minimum Internet connection speed. The usability and availably of a functional Mitsubishi television and its internet connected feature may highly be dependent and varied based on high-speed/ broadband internet access, connection speed, bandwidth, other equipment(s), third party applications, firmware updates and other factors outside of MEVSA's control and/or responsibility which may also be independent of the actual operation of the television. It is further understood that Mitsubishi televisions are integrated with sophisticated technologies (software and hardware) which may exhibit delayed boot-up/shutdown time and/or interrupted services. You further understand that the Third Party Services specifications and functionality are constantly evolving and that we may directly, or indirectly via third parties, update or change the Third Party Services, in whole or in part, at any time and without notice to you. Such updates may be required for you to use certain aspects of the Third Party Services or to continue to connect to the Third Party Services.

Availability of Content on Third Party Services:

MEVSA or said third parties providing Third Party Services reserve the right to delete data from their servers, or prevent access to their servers or to change data categories, product offerings or service levels for any reason that MEVSA or said third parties deem sufficient in their sole discretion at any time, without notice. MEVSA may also impose additional or different limits on the use of or access to certain Third Party Services, in any case and without notice or liability. Some or all of the data or functionality of the Third Party Services may require additional payment and/or subscription by you. However, in no event will you be charged for any Third Party Services unless those charges are made known to you in advance. MEVSA makes no warranties or representations of any kind as to the accuracy, currency, or completeness of any information contained on the data servers of such third party providers of any Third Party Services. Furthermore, we do not review, control, or endorse the content, products or services of Third Party Services or their data servers.

THIRD PARTY SERVICES ARE PROVIDED SERVICE "AS IS" AND "AS AVAILABLE," WITHOUT WARRANTY OF ANY KIND (INCLUDING ANY IMPLIED WARRANTY OF MERCHANTABILITY, NON-INFRINGEMENT, OR FITNESS FOR A PARTICULAR PURPOSE), TO THE MAXIMUM EXTENT PERMITTED BY LAW. USE OF THE THIRD PARTY SERVICES IS AT YOUR SOLE RISK. THIS MEANS, FOR EXAMPLE, THAT MEVSA DOES NOT GUARANTEE THAT THE THIRD PARTY SERVICES WILL ALWAYS WORK PROPERLY OR WORK AT ALL. THIS ALSO MEANS WE DO NOT GUARANTEE THAT THE THIRD PARTY SERVICES, CONTENT OR PRODUCTS WILL BE FREE FROM VIRUSES, HACKS, OR OTHER POTENTIALLY HARMFUL INTRUSIONS. PLEASE NOTE THAT SOME STATES DO NOT ALLOW SUCH WARRANTY LIMITATIONS, SO THESE LIMITATIONS MAY NOT APPLY TO YOU.

Third Party Services Content Disclaimer:

Certain Third Party Services may include materials from third parties or links to certain third party data servers. You acknowledge and agree that MEVSA is not responsible for examining or evaluating the content or accuracy of any Third Party Services, their data servers or related third-party materials. MEVSA does not warrant or endorse and does not assume and will not have any liability or responsibility for any third-party materials or web sites, or for any other materials, products, or services of third parties. Links to Third Party Services and any associated links to other data servers are provided solely as a convenience to you. To the extent provided, content types or descriptions of Third Party Services provided for convenience, and you acknowledge and agree that MEVSA does not guarantee their accuracy. You understand that by using any of the Third Party Services, you may encounter content that may be deemed offensive, indecent, or objectionable, which content may or may not be identified as having explicit language. Nevertheless, you agree to use the Third Party Services at your sole risk and that MEVSA shall have no liability to you for content that may be found to be offensive, indecent, or objectionable. You agree that you will not use any third-party materials in a manner that would infringe or violate the rights of any other party, and that MEVSA is not in any way responsible for any such use by you.

47

Index

Α

Anamorphic Picture Format 12 Antenna Input (ANT) 13, 14 Signal Strength for Digital Channels 9 Audio Output Jacks 13 Auto-On (Timer) 21

В

Batteries 33 Brightness (picture adjustment) 16

С

Captions Menu 20 CD Player 8 CEC (Consumer Electronics Control) 30 A/V Receiver 31 Troubleshooting 35 Channels antennaweb.org 22 Physical/Virtual Channel Numbers 22 Scan (memorize) 22 Troubleshooting 35 Cleaning 33 Clock, Set Date and Time 21 **Closed Captions 20 Color Adjustments** Menu Controls 16 Reset Color 17 Computer 10, 11 Contrast 16 Control Panel Lock 29

D

Date. See Clock DIGITAL AUDIO OUTPUT 14 DVI Device, Connecting 10

F

Film Mode 16

G

Game Game Picture Mode 15 HDMI Cables for Games 14

Η

HDMI Connecting an HDMI Device 10 HDMI Cable Types 14 HDMI Jack 13 Removing an HDMI Device from the Activity Menu 24 Headphones 19

INFO Key Status Display 9 INPUT Key/Input Selection Menu Change Input Name 24 Removing a Disconnected HDMI Device 24

L

Language Changing the Menu Language 21 In Digital Programs 21 SAP (Second Audio Program) 19 Laser Safety 5 Letter Box Image Display 12 Level Sound 19 Listen To 19 Lock TV Lock by Channel 29 Lock by Ratings 28 Lock by Time 29 Lock Control Panel 29 Preset V-Chip Blocking 26

Μ

Memorizing Channels 22 Add Single Channel to Memory 22 MP3 Player (audio-only connection) 8

Ρ

Pass Code Resetting 27 Setting 26 PerfectColor 17 Photo Viewing 7 Picture Picture Menu Adjustments 15 Picture Quality and Film Mode 16 Shape (format) 11, 12 Troubleshooting 36 Power On/Off Troubleshooting 36

R

Ratings (TV and Movie) 28

S

Safety Instructions 4, 5 SAP (second audio program) 19 Scan (memorize channels) 22 Screensaver 16 SD (Standard-Definition Signal) 9 Service and Support 34 Signal Definitions 9 Signal Strength Indicator 9 Sound Level Sound 19 Menu Adjustments 19 Sound Mode (audio effects) 19 Standard-Definition Signal 9 Stand Part Number 2 Status Display 9 Surround Sound Simulated Surround Sound 19 TV Audio Outputs 14

Т

3D GLASSES EMITTER Jack 14 3D Video 18 Time. See Clock Timer (auto-on) 21 Time Zone. See Clock Troubleshooting 34

U

USB Port 13 File Types 6 USB Media Player Menu 7

V

V-Chip Ratings Definitions 28 In Status Display 9 Video from a Digital Camera 8



Website: www.mitsubishi-tv.com

E-mail: TVsupport@mevsa.com

For questions, call Consumer Relations at 1 (877) 675-2224

To order replacement or additional remote controls,

Visit our website www.mitsuparts.com

or call

800-553-7278

SYSTEM RESET

If the TV does not respond to the remote control, control-panel buttons, or will not power on/off, press and hold the **POWER** button on the control panel for ten seconds.

The TV will turn off. Power on the TV and the green LED will flash quickly for about one minute. Recent settings changes may be lost.